Syllabus Book

Diploma in IT Engineering



P P Savani University

School of Engineering Institute of Diploma Studies

Effective From: 2021-22 Authored by: P P Savani University

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FIRST YEAR DIPLOMA IN IT ENGINEERING



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

INSTITUTE OF DIPLOMA STUDIES

TEACHING & EXAMINATION SCHEME FOR DIPLOMA ENGINEERING PROGRAMME AY:2021-22(BATCH:2021)

					Teach	ing Schem	е		Examination Scheme						
Sem.	Course Code	Course Title	Offered By	Contact Hours					Theory		Practical		Tutorial		Total
	obuc		Dy	Theory	Practical	Tutorial	Total	Credit	CE	ESE	Examination Sche y Practical Tuto \mathcal{F} CE ESE CE 0 0 0 50 0 <td>ESE</td> <td>Total</td>	ESE	Total		
	IDSH1010	Fundamentals of Mathematics	SH	3	0	2	5	5	40	60	0	0	50	0	150
	IDSH1020	Engineering Physics	SH	3	2	0	5	Example Example Credit Theory Prance 5 5 40 60 0 5 5 40 60 20 6 4 40 60 40 7 5 40 60 40 7 5 40 60 40 7 5 40 60 0 2 1 0 0 50 2 2 40 60 0 27 21 20 20 20 5 4 40 60 20 5 4 40 60 20 5 4 40 60 20 5 4 40 60 20 7 5 40 60 20 7 5 40 60 20 7 5 40 60 0	20	30	0	0	150		
	IDME1010	Basics of Mechanical & Civil Engineering	ME	2	4	0	6	4	40	60	40	60	0	0	200
1	IDCE1010	Computer Applications	CE	3	4	0	7	5	40	60	40	60	0	0	200
	IDME1020	Engineering Workshop	ME	0	2	0	2	1	0	0	50	0	0	0	50
	CFLS1030	Functional English-I	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
							27	21							850
	IDSH1040	040 Engineering Mathematics		3	0	2	5	5	40	60	0	0	50	0	150
	IDSH1050	Fundamentals of Chemistry	SH	3	2	0	5	4	40	60	20	30	0	0	150
	IDCV1010	Engineering Mechanics	CV	3	2	0	5	4	40	60	20	30	0	0	150
2	IDIT1010	Introduction to Computer Programming	IT	3	4	0	7	5	40	60	40	60	0	0	200
	IDSH1060	Electrical & Electronics Workshop	SH	0	2	0	2	1	0	0	50	0	0	0	50
	CFLS1040	Functional English-II	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
						Total	26	21							800



SEMESTER 1



Department of Applied Science & Humanities

Course Code: IDSH1010 Course Name: Fundamentals of Mathematics Prerequisite Course(s): Algebra, Geometry, Trigonometry till 9th Standard level

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory	Practical '	ical Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	Total
3	0	2	5	40	60	-	-	50	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

To help learners to

- outlining logarithm properties.
- implementing concepts of Determinants and Matrices for solving science and engineering problems.
- presenting usefulness of trigonometry.
- acquire knowledge of co-ordinate geometry and ability to work with applications to Engineering Mathematics.

Module No.	Content	Hours	Weightage in %
1.	Logarithm Basic concept of logarithm, Rules and related examples, Applications of logarithm.	5	14
2.	Determinants and Matrices Basic concept of determinants and matrices, Addition and subtraction, Product, Inverse up to 3X3 matrix, Solution of simultaneous equations up to three variables, Applications of determinants and matrices.	9	18
3.	Trigonometry Basic concept of trigonometry, Units of angles (degree and radian), Allied & compound angles, Multiple–submultiples angles, Graph of sine and cosine, Periodic function, Sum and factor formulae, Inverse trigonometric function, Applications of trigonometry.	9	18
4.	Co-ordinate geometry Introduction, Point, Distance formula, Mid-point, Locus of a point, Straight lines, Slope of a line, Equation of a straight line,	6	15

	The general equation, Angle between two lines, Circle, Tangent and normal, Equation of tangent and normal.		
5.	Vectors Basic concept of vector and scalar, Addition and subtraction, Product of vectors, Geometric meaning of scalar and vector product, Angle between two vectors, Applications of dot and cross product, Work done and moment of force.	8	15
6.	Mensuration Basic concept of Mensuration, Area of Triangle, Square, Rectangle, Trapezium, Parallelogram, Rhombus and Circle surface, Volume of Cuboids, Cone, Cylinder and Sphere.	8	20

List of Tutorials:

Sr. No.	List of Tutorial	Hours
1.	Logarithm-1	2
2.	Logarithm-2	2
3.	Determinants and Matrices-1	2
4.	Determinants and Matrices-2	2
5.	Determinants and Matrices-3	2
6.	Trigonometry-1	2
7.	Trigonometry-2	2
8.	Trigonometry-3	2
9.	Co-ordinate geometry-1	2
10.	Co-ordinate geometry-2	2
11.	Vectors-1	2
12.	Vectors-2	2
13.	Mensuration-1	2
14.	Mensuration-2	2
15.	Mensuration-3	2

Text Book:

Title	Author(s)	Publication		
Advanced Mathematics for Polytechnic	Dr. N. R. Pandya	Macmillan Publication		
Engineering Mathematics - 3 rd Edition	Anthony croft & others	Pearson Education Publication		

Reference Book:

Title	Author(s)	Publication			
Basic Mathematics	G.C. Patel and Ami C. Shah	Atul Prakashan			
Applied Mathematics for Polytechnics - 10 th Edition	H. K. Dass	H. K. Dass			
Applied Mathematics	W. R.Neelkanth	Sapna Publication			

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 20 marks.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDSH1010	Fundamentals of Mathematics
CO 1	Explain logarithmic properties and solve exponential expressions.
CO 2	Demonstrate the ability to crack engineering related problems based on determent and
	matrices.
CO 3	Define properties of trigonometry and vectors in construction.
CO 4	Establish the knowledge of coordinate geometry, and ability to solve engineering
	problems.
CO 5	Explain the surface area and volume of different shapes and bodies.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Logarithm	1,2,3,5
2	Determinants and Matrices	2,3,4,5
3	Trigonometry	2,3,4,5,6
4	Coordinate geometry	2,3,5
5	Vectors	2,3,5
6	Mensuration	1,2,3,5

Department of Applied Science & Humanities

Course Code: IDSH1020 Course Name: Engineering Physics Prerequisite Course(s): Concept of Science up to 9th Standard

Teaching & Examination Scheme

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory	Practical	tical Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	TOLAI
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

- The student will demonstrate the ability to think in core concept of their engineering application by studying various topics involved in branch specific applications.
- The student will demonstrate the ability to use appropriate mathematical techniques and concepts to obtain quantitative solutions to problems in physics.
- In courses involving laboratory, the student will demonstrate the ability to collect and analyze data and to prepare coherent reports of his or her findings.

Module	Content		Weightage
No.			in %
1.	 SI Units & Measurements: Need of measurement and unit in engineering and science, Definition of unit and requirements of standard unit, Systems of units- CGS, MKS and SI, Fundamental and Derived quantities and their units, Least count and range of instrument, Vernier caliper, Micrometer screw gauge, Accuracy, Precision, Error and types of error, Estimation of errors - Absolute error, Relative error and Percentage error, Rules and identification of significant figures 	5	10
2.	Motion in a Plane: Scalar and vector quantities, Position and displacement vectors, General vectors and their notations, Equality of vectors, multiplication of vectors by a real number, Addition and subtraction of vectors, Relative velocity, Unit vector, Resolution of a vector in a plane - rectangular components, Scalar and Vector	6	15

product of vectors, Motion in a plane, Cases of uniform velocity and	
uniform acceleration-projectile motion, Uniform circular motion	

	Force and Motion		
3.	Recapitulation of equations of motion, Newton's 1st law of motion, Force, basic forces in motion, Gravitational force, Electrostatic force, Electromagnetic force, Nuclear force, Inertia, types of inertia, Momentum and Newton's 2nd law of motion, Impulse of force, Impulse as the product of force and time, impulse as the difference of momentum, Newton's 3rd law of motion and its examples, Law of conservation of momentum	6	15
	Work. Energy and Power:		
4.	Work done by a constant force and a variable force, Kinetic energy, Work-energy theorem, Power, Notion of potential energy, Potential energy of a spring, Conservative forces, Conservation of mechanical energy (kinetic and potential energies), Non-conservative forces, Motion in a vertical circle, Elastic and inelastic collisions in one and two dimensions	5	10
	Mechanical Properties of Solids and fluids:		
5.	Deforming force, Restoring force, Elastic and plastic body, Stress and Strain with their types, Elastic limit, Hooke's law, Young's modulus, Bulk modulus, Modulus of rigidity and Relation between them (no derivation), Stress- Strain diagram, Yield point, Ultimate stress, Breaking stress, Factor of safety. Pascal's law and its applications (hydraulic lift and hydraulic brakes), Effect of gravity on fluid pressure, Viscosity, Stokes' law, terminal velocity, streamline and turbulent flow, critical velocity, Bernoulli's theorem and its applications, Surface energy and surface tension, angle of contact	8	20
	Heat Transfer:		
6.	Introduction to thermodynamics, Temperature and Heat, Transmission of heat - Conduction, Convection and Radiation, Good and bad conductor of heat with examples, Law of thermal conductivity, Coefficient of thermal conductivity and its S.I. unit Heat capacity and Specific heat of materials, Celsius, Fahrenheit and Kelvin temperature scales and their conversion formula	5	10
	Oscillations:		
7.	Periodic motion - time period, frequency, displacement as a function of time, Periodic functions, Simple harmonic motion (S.H.M) and its equation, Phase Oscillations of a spring-restoring force and force constant, Energy in S.H.M. Kinetic and potential energies, Simple pendulum derivation of expression for its time period, Free, forced and damped oscillations (qualitative ideas only), resonance	5	10
8.	Waves:	5	10
	wave motion, I ransverse and longitudinal waves, Speed of wave		
	superposition of waves, Reflection of waves, Sanding waves in strings and organ pipes, Fundamental mode and harmonics, Beats, Doppler effect		

List of Practical:

Sr. No.	List of Practical	Hours	
1.	To study about basic unit conversion and dimension analysis.	4	
2.	To measure length and diameter of the given object using Vernier callipers.	2	
3.	To measure the thickness of slit and diameter of wire with help of micrometer	2	
	Screw Gauge.		
4.	To determine the surface tension of water by capillary rise method.	4	
5.	To Verify Ohm's Law by using an Ammeter & Voltmeter	2	
	To determine the wavelength of sound produced (i) in an air column and the		
6.	velocity of sound in air at room temperature using a resonance column and a	4	
	tuning fork.		
7	To determine Young's modulus of a material of a beam by the method of	4	
7.	bending of a beam.	4	
0	To determine the modulus of rigidity of the material of wire by dynamical	2	
о.	method.	2	
9.	To determine the value of 'g' by using a Simple Pendulum.	2	
10.	Measurement of g: Use of a Kater's Pendulum.	2	
11.	To measure the temperature of given material by any temperature measuring	2	
	instrument.	2	

Text Book:

Title	Author(s)	Publication
Basic physics for Diploma group -1	-	Atul Prakashan

Reference Books:

Title	Author(s)	Publication
Physics Part-I and II	Resnick and Haliday	Wiley Eastern Publication
Concept of Modern Physics	Arthur Beiser	Tata McGraw Hill
Concept of Physics	H C Verma	-
Fundamental of physics	Gomber & Gogia	Pradeep publications Jalandhar
NCERT Physics part 1 & 2	-	NCERT

Course Evaluation:

Theory:

- Continuous Evaluation Consist of Two Test Each of 30 Marks and 1 Hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination will consist of 60 Marks Exam.

Practical:

• Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 10 Marks.

- Internal Viva component of 10 Marks.
- Practical performance/quiz/drawing/test of 20 Marks during End Semester Exam.
- Viva/Oral performance of 10 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- demonstrate the ability to think in core concept of their engineering application by studying various topics involved in branch specific applications.
- demonstrate the ability to use appropriate mathematical techniques and concepts to obtain quantitative solutions to problems in physics
- demonstrate the ability to collect and analyze data and to prepare coherent reports of his or her findings.
- learn some basics of laws of motion and mechanics.
- learn measuring all properties of solid, liquid and gases which use full further study in engineering program like thermodynamics, solid mechanics soil test etc.
- identify good & bad conductors of heat and proper temperature scale for temperature Measurement.
- understand idea about waves and their propagation which is useful for further study of digital communication.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDSH1020	Engineering Physics
CO 1	Identify physical quantities, unit systems and estimate measurements with accuracy by
	minimizing errors to solve real life measurements.
CO 2	Classify different types of motion, interpreat the equation of motion and conservation law
	of momentum to describe motion of rocket, recoil of gun etc. derive relationships for work,
	energy and power and solve related problems.
CO 3	Understand the concept of elasticity, it's types and articulate in engineering applications,
	especially in civil engineering. the knowledge is extended to explore the properties of
	fluids, construct the concepts of viscosity and surface tension.
CO 4	Explain the basics of heat transfer and employ the knowledge of heat and thermodynamics
	in different engineering sectors especially mechanical and chemical.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
01	Introductory Concepts	3,5
02	Mechanics	1,4
03	Work, Energy and Power	1,3
04	Mechanical properties of solids	2,6
05	Properties of fluids	1,5
06	Heat transfer	3,4

Department of Mechanical Engineering

Course Code: IDME1010 Course Name: Basics of Mechanical and Civil Engineering Prerequisite Course(s): -

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Ex	aminati	on Scher	ne (Mar	ks)		
Theory	Practical	Tutorial	Tutorial Credit -	Theory P		Prac	Practical		Tutorial	
		Tutoriai		CE	ESE	CE	ESE	CE	ESE	TOLAT
02	04	00	04	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- acquire an inclusive knowledge of fundamental concept of Mechanical Engineering.
- understand working of simple mechanical devices.
- study and gain significance of Mechanical Engineering in various fields.
- read and interpret the building drawing
- select different types of construction materials as per requirements

Module	Contont		Weightage
No.	Content	Hours	in %
	Introduction of Mechanical Engineering:		
1	Introduction, Scope, Importance, Basic terminologies in mechanical	02	7
1.	engineering, Basic mechanical components used in routine, Pipe and	02	/
	pipe fittings, Hand tools, Power tools		
	Heat interactive equipment:		
	Heat transfer and its Modes, Boilers, Classification andWorking,		13
	Concept of Accessories and Mountings – Types, Applications, Prime	04	
2	movers, Meaning, Classification, Steam turbine working, Layout of		
۷.	thermal power plant, Working and applications, Internal combustion	04	
	engines - Definition, Classification, Components, Working of two-		
	stroke and four-stroke		
	engines, S.I. and C.I. engines		
	Power Transmission and Safety:		
2	Power transmission: Importance, Modes, Types,	02	10
3.	Applications, Couplings in power transmission, Safety normsto	03	10
	be followed for preventing accidents.		
4	Hydraulic and pneumatic devices:	02	10
4.	Concept of theory of fluid flow, general properties of fluid flow,	05	10

	Pumps, Water turbines, and Air compressors – working principle,		
	types, parts, performance, troubles and remedies, applications.		
	Manufacturing processes:		
	Overview of manufacturing processes, Welding concept and		
5.	overview, Types, Arc and Gas welding, Accessories and Consumables,	03	10
	Precautions and Safety during arc and gas welding, Casting -		
	Introduction, Applications.		
	Civil Engineering: An Overview		
6.	Introduction, Branches, Scope, Impact, Role of Civil Engineer, Unit of	02	7
	measurement, Unit conversion (Length, Area, Volume).		
	Civil Engineering Surveying:		
	Surveying & leveling (its importance and types), Necessity for		
7.	leveling, Principals of surveying, Instrument/tools used for survey	05	17
	and level, Various methods of finding the field survey measurements,		
	Chain and Compass Survey		
	Civil Engineering Drawing:		
	Types of building drawings, Abbreviation, conventions & symbols in		
8.	civil drawing, building byelaws for planning of residential building	04	13
	and industrial building, Planning of simple residential and industrial		
	building		
	Construction Materials:		
9.	Common construction materials such as cement, Brick, Stone, Timber,		
	Steel and Concrete, Properties of each materials & their acceptable	04	13
	standards, Quality parameters of materials, Estimations and costing		
	for simple structure (only the material cost)		

List of Practical:

Sr. No.	Details of Practical	Hours
1.	Study of few selected boilers, accessories and mountings	02
2.	Numerical based on heat interactive equipment	02
3.	Study of power and motion transmission systems	04
4.	Numerical based on power transmission and safety	02
5.	Study of various pumps	04
6.	Numerical based on hydraulic and pneumatic devices	02
7.	Study and demonstration of basic machine tools	04
8.	Numerical based on manufacturing processes	02
9.	Machine parameters of wheel and differential axel apparatus	04
10.	Study and demonstration of basic mechanical equipment	04
11.	Unit Conversation Exercise	02
12.	Linear Measurement.	04
13.	Angular Measurement (Prismatic Compass)	04
14.	Angular Measurement (Surveyor Compass)	04
15.	Determine R.L of given point by Dumpy level without change point.	04
16.	Determine R.L of given point by Dumpy level with change point.	04
17.	Brick masonry bonds	04

18.	Aggregate experiments	02
19.	Brick masonry tests	02

Reference Book(s):

Title	Author/s	Publication
Elements of Mechanical engineering	P. S. Desai and S. B. Soni	Atul Prakashan
Theory of Machines	R. S. Khurmi and J. K. Gupta	S. Chand
Heat engine	Shah and Pandya	Charotar Publishing House
Hydraulic machines	Jagdish Lal	Metropolitan Book Company
Elements of Workshop	Hazara Chaudhary	Asia Publishing House
Text book on Surveying & Levelling	S. B. Junnarkar and H. J. Shah	Laxmi Publication

Course Evaluation:

Theory:

- Continuous Evaluation Consist of Two Test Each of 30 Marks and 1 Hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination will consist of 60 Marks Exam.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 10 Marks.
- Internal Viva component of 10 Marks.
- Practical performance/quiz/drawing/test of 20 Marks during End Semester Exam.
- Viva/Oral performance of 10 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDME1010	Basics of Mechanical and Civil Engineering
CO 1	Understand the mechanical engineering background.
CO 2	Discover heat transfer in context with engines and boilers.
CO 3	Differentiate power transmission working.
CO 4	Identify the scope of civil engineering based on field experience.
CO 5	Illustrate measurements of surveying & levelling & building components.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Mechanical Engineering	1,2
2	Heat Interactive equipment	2,4
3	Power Transmission and Safety	1,2,3
4	Hydraulic and pneumatic devices	2,4
5	Manufacturing Processes	2,4,6
6	Civil Engineering: An Overview	1,2
7	Civil Engineering Drawing	2,4
8	Construction Materials	2,4,5

Department of Computer Engineering

Course Code: IDCE1010 Course Name: Computer Applications Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Ex	aminatio	on Schei	ne (Mar	ks)	
Theory	ry Practical Tutorial		Practical Tutorial Cradit	Т	'heory	Pr	actical	T	utorial	Total
Theory	Tactical	Tutoriai	Cleuit	CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- Familiarize with components of computer and basic operations of it.
- Provide practical and hands-on experience of application used to create documents.
- Introduce internet and its usage.

SECTION-I						
Module No.	Content	Hours	Weightage in %			
1.	Basics of Computer System Introduction and Characteristics, Generation, Classification, Applications, describe computer hardware and software, Identify I/O, Devices, describe functioning of CU, ALU and memory unit, differentiate various types of printers, Demonstrate various file handling operations, Introduction to Memory, Memory hierarchy, Primary memory and its type, Secondary memory, Classification of Secondary memory, Cache Memory and Virtual Memory.	08	20			
2.	Computer Software Software concept Classification of Software, System software and Application Software, Overview of Operating System, Objectives and Functions of O.S, Types of Operating System, Batch Processing, Multiprogramming, Time Sharing OS, Features of DOS, Windows and UNIX, Programming Languages, Compiler, Interpreter, Computer Virus Different Types of computer virus, Detection and prevention of Virus Application of computers in different Domain. Installation of device drivers and other required software, need and method of backup.	08	15			

3.	Using MS-Word Use basics text formatting features, manipulate text, use page Setup features, use spell and grammar utility, Work with graphics/ clipart, Create and manipulate table, use auto shapes and its formatting with text, Use Image and table formatting.	07	15			
	SECTION-II					
4.	Using MS-Excel Use basic formatting and data entry features, use formula and functions, Work with graphics, Create and manipulate charts, Use header and footer options, Setup page layout and print worksheet	07	20			
5.	Using MS - PowerPoint Create new presentation and apply basic formatting features, use master slide, Create and manipulate table, Work with objects and clips, Work with video, Work with audio, use special effects, Use navigation and hyper linking, Custom Animation and Transitions	07	15			
6.	Multi Media, Internet usage and Google Applications Introduction of Multimedia, Types of Multimedia, and Use of Multimedia in various platforms, Describe Internet, WWW and Web Browsers: Web Browsing software, Surfing the Internet, Chatting on Internet, Basic of electronic mail, Using Emails, Document handling, Network definition, Common terminologies: LAN, WAN, Node, Host, Workstation, bandwidth, Network Components: Severs, Clients, Communication Media. Introduction of Google Applications, Gmail, Google Drive, Docs, Spreadsheet	08	15			

List of Practical(s):

Sr. No	List of Practical		
1.	Introduction to different hardware components of PC and Assembling of PC.	02	
2	Installation of OS and other Software. Partitions of Drive, Compression Utilities:	04	
۷.	WinZip, Defragmenting Hard, Formatting Hard disk, etc.	04	
	Use accessories utilities of windows OS the User Interface, Using Mouse and		
	Moving Icons on the screen, The My Computer Icon, The Recycle Bin, Status Bar,		
2	Start and Menu & Menu-selection, Running an Application, Windows Explorer	02	
5.	Viewing of File, Folders and Directories, Creating and Renaming of files and	02	
	folders, Opening and closing of different Windows, Control Panels, Setting the		
	date and Sound, Create Users and password.		
	Entering and editing text in document file. Apply formatting features on Text		
4.	like Bold, Italics, Underline, font type, color and size, Apply features like bullet,	04	
	numbering in Microsoft word.		
	Create and manipulate tables, create documents, insert images, format tables,		
-	Smart art, Chart in Microsoft word, Insert Hyperlink, Page number and textbox	04	
5.	in word.	04	
6.	Create Event Registration Form and Resume in Microsoft word.	04	
7	Entering and editing data in worksheet, Fill Series, fill with formatting and	0.2	
7.	without formatting Using Microsoft Excel.	02	

8.	Create and manipulate Charts, Shape, Sparkline Charts, Clipart, and table.	04
9.	Filter Data Using Filter and advanced filter function with more than 2 conditions, Freeze row & Column in Microsoft Excel.	02
10.	Create Mark sheet, and Pay slips using Excel, Apply various formula and functions in the sheet.	06
11.	Print sheet using print area, Page setting, print titles, Adjusting margins, Page break, headers and footers.	02
12.	Basic operations of Power point, Create PPT and inset and delete slides in power point, Use of Master Slide in Presentation, Create Project presentations, Lecture presentations, Apply Custom animation & Transition. Apply basic formatting features in presentation like font, font size, font color, text fill, spacing and line spacing Formatting text boxes, word arts, styles bullet and numbering in Microsoft power point. Working with drawing tools, applying shape or picture styles, Applying object borders, object fill, object effects in Microsoft Power point.	16
13.	Working with video, Link to video and sound files using power point.	02
14.	Internet Searching, Browsers, Various functions of Browsers (Eg. Bookmark, Customize Settings), Study of components like switches, bridges, routers, Wi-Fi router,	02
15.	Introduction of Google application, Compose Gmail, File attachment, add signature.	02
16.	Demonstration of Google drive, Sharing File Using Google drive, Spreadsheet, Docs and Google slides	02

Reference Book(s):

Title	Author/s	Publication
Computer Course	R.Taxali	Tata McGraw Hills. New Delhi.
MS-Office for Dummies	Wallace Wang	Wiley India, New Delhi
Basic Computer Engineering	Petes S. J., Francis.	Tata McGraw-Hill Education, 2011

Web Material Link(s):

- http://www.digimat.in/nptel/courses/video/106104128/L01.html
- https://www.youtube.com/watch?v=3QiItmIWmOM

Course Evaluation:

Theory

- Continuous Evaluation Consist of two Tests of 30 Marks and 1 Hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination will consist of 60 Marks Exam.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 20 Marks.
- Internal Viva component of 20 Marks.
- Practical performance/quiz/test of 30 Marks during End Semester Exam.
- Viva/Oral performance of 30 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCE1010	Computer Applications
CO 1	Identify the components of a computer system and demonstrate basic proficiency in
	commonly used applications.
CO 2	Analyze, synthesize and evaluate school, work or home situations and use application
	software to complete information processing tasks efficiently and effectively.
CO 3	Apply the concepts of microsoft office – word, excel, and powerpoint to produce
	professional documentation and presentation.
CO 4	Access the internet and learn to use the browse, search and hyperlink capabilities of web
	browsers.
CO 5	Identify the significance of multimedia and its utilization in various platforms.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Basics of Computer system	1,2
2	Computer Software	1,2
3	Using MS-Word	2,3
4	Using MS-Excel	2,3,4
5	Using MS-Powerpoint	2,3
6	Multi Media, Internet Usage and Google Applications	2,3,5

Department of Mechanical Engineering

Course Code: IDME1020 Course Name: Engineering Workshop Prerequisite Course(s): -

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Ex	aminati	on Scher	ne (Mar	ks)		
Theory	Practical	Tutorial	Cradit	The	eory	Prac	ctical	Tut	orial	Total
Theory	FIACULAI	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	TULAI
00	02	00	01	00	00	50	00	00	00	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- Understand basic know-how of various hand tools and their use in different sections of manufacturing
- Understand the use of workshop practices in day to day industrial as well domestic life that help to dissolve the routine problems
- Build the understanding of the complexity of the industrial job, along with time and skills requirements of the job
- Learn about the safety measures to be taken while working in workshop.
- Learn about operation wise tool selection.

Module No.	Content	Hours
	Introduction and Demonstration of Safety Norms and various shops:	
1.	Introduction to various shops / sections and workshop layouts, Safety norms	-
	to be followed in a workshop.	
	Fitting shop:	
2.	Introduction of fitting shop, Safety, Making a job as per drawing including	-
	marking and performing other operations	
	Carpentry shop:	
3.	Introduction of carpentry shop, Safety, Making a job as per drawing including	-
	marking and performing other operations	
	Smithy shop:	
4.	Introduction of smithy shop, Safety, Making a job as per drawing including	-
	marking and performing other operations	
	Sheet metal shop:	
5.	Introduction of sheet metal shop, Safety, Making a job as per drawing including	
	marking and performing other operations	

	Pipe fitting:	
6.	Introduction of pipe fitting shop, Safety, understanding various pipe fitting	-
	tools and performing operations	
	Machine Shop:	
7.	Introduction and demonstration of various machines like Lathe, Drilling,	-
	Grinding, Hack Saw Cutting etc.	

List of Practical:

Sr. No.	List of Practical	Hours
1.	Introduction and Demonstration of Safety Norms and various shops.	02
2.	To Perform a Job of Fitting Shop.	04
3.	To Perform a Job of Carpentry Shop.	06
4.	To Perform a Job of Black Smithy shop.	06
5.	To Perform a Job of Sheet metal Shop.	04
6.	To Perform a Job of Plumbing Shop	04
7.	Introduction to Machine Tool	04

Reference Book(s):

Title	Author/s	Publication
Workshop Technology I	Hazra and Chaudhary	Media promoters &
workshop reciniology-r	fiazra anu chauunary	Publisher private limited.
Workshop practice manual	K.Venkata Reddy	B. S. Publications
Mechanical workshop practice	K.C. John	PHI

Course Evaluation:

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 20 Marks.
- Internal Viva component of 20 Marks.
- Practical performance/quiz/test of 30 Marks during End Semester Exam.
- Viva/Oral performance of 30 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the students will able to

- Understand basic know-hows of tool usage and safe working in workshop.
- Correlate industrial workings.
- Develop skills to work in industry.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDME1020	ENGINEERING WORKSHOP
CO 1	Understand the various measuring instruments.
CO 2	Understand the safety norms required in the workshop.
CO 3	Understand the application of various tools required for different operations.
CO 4	Remember the process of manufacture from a given raw material.
CO 5	Explain various manufacturing processes in machine shop.

Level of Bloom's Revised Blo	om's Taxonomy in Assessment
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1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction and Demonstration of Safety Norms and Various Shops	2,4
2	Fitting Shop	2,4,6
3	Carpentry Shop	2,4,6
4	Smithy Shop	2,4,6
5	Sheet metal shop	2,3,4
6	Pipe fittings	2,3,5
7	Machine Shop	2,3,4

P P Savani University Centre for Language Studies

Course Code: CFLS1030 Course Name: Functional English-I Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Ех	kaminati	on Schen	ne (Mark	s)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	tical	Tute	orial	Total
Theory	Tactical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	TOLAI
02	00	00	02	40	60	00	00			100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- hone English Grammar to use language effectively in everyday life.
- use tenses to
- build vocabulary.
- understand and use Sentence formation and types.
- use comparative degree to express comparison.
- create sentence in active-passive voice.

	Section I		
Module No.	Content	Hours	Weightage in %
	Parts of Speech – I		
	Types of Nouns		
1.	• Verb	05	10
	 Pronoun (personal, possessive) 	05	12
	• Adverbs		
	Adjectives		
	Parts of Speech – II		
	 Use of Prepositions of time and place 		
2	Conjunctions	05	13
۷.	Interjections	03	15
	• Articles 'A, An, and The'		
	Indicators- this, that, these, those		
	Tenses		
	 Present and past simple form of 'to be' – 		
3.	am/is/are/was/were	06	25
_	Present Tense (all forms)		_
	Past Tense (all forms)		
	• ruture rense (all forms)		
Madula	Section II		Maightoga
Module	Content	Hours	weightage
INO.			111 %0

	Vocabulary		
1.	Basic Vocabulary	0.2	10
	Academic Vocabulary	03	12
	• Jargons		
	Auxiliary Verb		
2.	• So, neither-nor, either-or	03	13
	 Shall, should, can, could, may, might, must 		
	Types of Sentences		
	 Simple, Compound, and Complex sentences 		
	Practice of Assertive, Negative, Interrogative, Exclamatory		
	Sentences		
3.	Question Tag	08	25
	• 'WH' Questions		
	'How much' & 'How Many'		
	Reported Speech		
	Active-Passive voice		

Text Book (s):

Title	Author/s	Publication
High School English Grammar & Composition	Wren & Martin	Blackie ELT Books (An imprint
		of S. Chand Publishing)

Reference Book (s):

Title	Author	Publication
Intermediate English Grammar	Raymond Murphy	Cambridge University Press
(Second Edition)		
Advanced English Grammar	Martin Hewings	Cambridge University Press

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 25 marks.
- End Semester Examination consists of 60 marks.

Course Outcome(s):

CFLS1030	Functional English-I
CO 1	Identify and use parts of speech effectively to express them.
CO 2	Understand familiar words related to everyday communication.
CO 3	Use English grammar to communicate effectively.
CO 4	Utilize tenses in real-world communication.
CO 5	Apply various vocabularies to express thoughts.
CO 6	Express comparison effectively.
CO 7	Use active-passive voice and reported speech.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Grammar & Vocabulary	1,3
2	Listening	2,4,5

3	Speaking	3,6
4	Reading	2,4,5
5	Writing	3,6



SEMESTER 2



Department of Applied Science & Humanities

Course Code: IDSH1040 Course Name: Engineering Mathematics Prerequisite Course(s): Algebra, Geometry, Trigonometry till 9th Standard level

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory Practical Tutor	Tutorial	Tutorial Cradit		eory	Pra	ctical	Tut	orial	Total	
	Flattical	Tutoriai	Credit	Crean	CE	ESE	CE	ESE	CE	ESE
3	0	2	5	40	60	-	-	50	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

To help learners to

- give a comprehensive coverage at an introductory level to the subject of Functions and Limits, Differentiation, Integration and First Order Differential Equations.
- recognize importance of differentiation and integration for solving engineering problems.

Module	Content	Hours	Weightage
No.			in %
1.	Functions and Limits Introduction, Function, Types of function, Classification of function, Limit of a function, Properties of limit, Standard limits, limit of trigonometric functions.	5	14
2.	Differentiation Introduction, Differentiation, Geometric meaning, Derivative using first principle, Derivative of standard functions, Working rules, Differentiation of composite function, Differentiation of parametric functions, Differentiation of implicit function, Derivative using logarithms, Successive differentiation, Applications of differentiation (Velocity, Acceleration, Maxima & Minima simple problems).	9	18
3.	Integration Introduction, Integration of standard functions, Integration by substitution, Integration by parts, Integration using partial fraction, Definite integrals, Theorem on definite integrals, Applications of Integration (Area and Volume simple problems).	9	18
4.	Differential Equations of First order and First degree	9	18

	Introduction, Formation of differential equations, Solution of		
	differential equations, Separation of variables, Homogeneous		
	equations, Exact Differential Equations, Integrating factor method,		
	Linear differential equation.		
	Complex Number		
5.	Introduction, Mathematical Operations, Polar form, Modulus,	6	18
	Amplitude Farm, De Movire's Theorem.		
	Statistics		
	Introduction, Central tendency, Mean, Mean of discrete observations,		
6.	Mean of grouped data, Step deviation method, Median, Median for	7	14
	grouped data, Mode, Standard deviation, Standard deviation for		
	grouped data.		

List of Tutorials:

Sr. No.	List of Tutorial	Hours
1.	Functions and Limits-1	2
2.	Functions and Limits-2	2
3.	Differentiation-1	2
4.	Differentiation-2	2
5.	Differentiation-3	2
6.	Integration-1	2
7.	Integration-2	2
8.	Integration-3	2
9.	Differential Equations of First order and First degree-1	2
10.	Differential Equations of First order and First degree-2	2
11.	Complex Number-1	2
12.	Complex Number-2	2
13.	Complex Number-3	2
14.	Statistics-1	2
15.	Statistics-2	2

Text Book:

Title	Author(s)	Publication
Advanced Mathematics for Polytechnic	Dr. N. R. Pandya	Macmillan Publication
Engineering Mathematics - 3 rd Edition	Anthony croft & others	Pearson Education Publication

Reference Book:

Title	Author(s)	Publication	
Applied Mathematics for	H K Dass	H. K. Dass	
Polytechnics - 10 th Edition	n. K. Dass		
Applied Mathematics	W. R.Neelkanth Sapna Publication		
Delute shuis Mathematics	Deshaarde C.D.	Pune Vidyarthi Gruh	
Polytechnic Mathematics	Desupande S P	Prakashan,1984	
Polytechnic Mathematics	Prakash D S S Chand, 1985		

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 20 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- apply differentiation and integration for solving engineering problems.
- implementing statistical methods for solving real world problems.
- the cumulative effect of the original quantity or equation is the Integration
- Tell the difference between a resultant and a concurrent force to model simple physical problems in the form of a differential equation, analyze and interpret the solutions.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDSH1040	Engineering Mathematics
C01	Apply differentiation and integration for solving engineering problems.
CO2	Implementing statistical methods for solving real world problems.
CO3	Develop the ability to apply differentiation to significant applied problems.
CO4	Estimate the limiting value of algebraic and trigonometric functions.
CO5	Represent complex numbers algebraically and geometrically for solving engineering
	related problems.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Functions and Limits	1,2,3,4
2	Differentiation	2,3,5
3	Integration	2,3,5
4	Differential Equations of First order and First	1,2,3,5
	degree	
5	Complex Number	1,2,3,4,6
6	Statistics	1,2,3,4,5

Department of Chemical Engineering

Course Code: IDSH1050 Course Name: Fundamentals of Chemistry Prerequisite Course(s): --

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)								
Theory Dreatical Tytorial		Theory	Dractical	Cradit	The	eory	Prac	ctical	Tut	orial	Total
Theory	FIACULAI	TULUTIAI	Crean	CE	ESE	CE	ESE	CE	ESE	TOLAI	
3	2	0	4	40	60	20	30	0	0	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- The student will understand the interdisciplinary nature of chemistry and to integrate knowledge of mathematics, physics and other disciplines to a wide variety of chemical problems.
- The student will understand the importance of the Periodic Table of the Elements, how it came to be, and its role in organizing chemical information.
- The student will acquire a foundation of chemistry of sufficient breadth and depth.

Course	Content:

Module.	Content		Weightage
No.	Gontent	nours	in %
	Atomic Structure, Molecular Mass, Acids and Bases		
	Atom Definition Fundamental particles of Atom their Mass, Charge		
1.	and Location. Atomic number and Mass number, Definition Isotopes	05	15
	and Isobars with suitable examples. Formation of cation and anion		
	by electronic concept of oxidation and reduction.		
	Molecular Mass		
2	Molecule, Molecular Formula, Molecular Mass, Mole, Definition	05	10
۷.	Simple calculations. Avogadro's Hypothesis – Relationship between	05	
	Molecular Mass and vapour Density, Avogadro Number.		
	Chemical Bonding and Structure of Molecules		
	Chemical Bond, Valence, Valence Electrons, Bonding and Non		
2	Bonding Electrons, Lewis Symbols, Octet Rule. Definition, Condition	06	15
5.	for Formation of Ionic Bond, Factors Governing Formation of Ionic	00	15
	Bond, Metallic Bond, Covalent Bond and Co-ordinate Covalent Bond:		
	Hydrogen Bonding,		
	Acids and Bases		
4	Theories of Acids and Bases, Arrhenius Theory, Lowry – Bronsted	06	10
4.	Theory, Lewis Theory, Advantages of Lewis Theory, pH and pOH	00	10
	Definition, Numerical problems, Indicator, Definition and Examples,		

	Buffer solution, Definition, Types of buffer solution with examples,		
	Application of pH in Industries.		
	Solutions		
5	Definition, Methods of expressing concentration of a solution	05	10
5.	Molarity, Molality, Normality, Mole fraction and Percentage Mass –	05	10
	Simple problems.		
	Colloids		
	True solution and Colloidal solution, Definition, Differences, Types		
	of colloids – Lyophilic and Lyophobic colloids. Differences		
6.	Properties, Tyndall effect, Brownian movement, Electrophoresis and	06	15
	Coagulation. Industrial applications of colloids, Smoke Precipitation		
	by Cottrell's method, Purification of water, Cleansing action of soap,		
	Tanning of leather and Sewage disposal.		
	Electrochemistry		
	Electrolyte definition, Strong and Weak electrolytes, Examples.		
	Electrolysis definition, Mechanism, Industrial application of		
7.	Electrolysis, Electroplating, Preparation of surface, Process Factors	06	15
	affecting the stability of the coating, Chrome plating, Electroless		
	plating definition, Advantages of Electroless plating over		
	electroplating , Applications of Electroless plating.		
	Electrochemical-Cell		
	Electrochemical Cell definition, Representation of a Cell, Single		
Q	Electrode Potential definition, Galvanic Cell, Formation of Daniel	06	10
0.	Cell, Electrochemical Series, Definition and Significance, Electrolytic		
	Concentration Cell definition and Formation.		

List of Practical

Sr No	List of Practical/Tutorial	Hours
1.	Using a chemical balance.	02
	Introduction to chemistry laboratory – Molarity, Normality, Primary, Secondary	
2.	standard solutions, Volumetric titrations, Quantitative analysis, Quantitative	04
	analysis etc.	
3.	Demonstration: Preparation of solutions of different concentrations	04
4.	Preparation of standard solution of Oxalic acid.	04
5.	Preparation of standard solution of Sodium Carbonate.	04
6	Determination of strength of a given solution of Sodium Hydroxide by titrating it	04
0.	against standard solution of Oxalic acid.	04
7	Determination of strength of a given solution of Hydrochloric acid by titrating it	04
7.	against standard Sodium Carbonate solution.	04
o	Determination of temporary and permanent hardness in water sample using	02
0.	EDTA as standard solution.	02
9.	Conduct metric titration of strong acid vs. strong base	02

Text Book(s):

Title	Author/s	Publication
Text Book of Engineering Chemistry	Chawla S.	Dhanpat Rai & Co. Pvt. Ltd., Delhi, 2003.
Engineering Chemistry	Sharma P. V	Krishna Prakashan Media (P) Ltd,
Engineering chemistry	Slidi IIId D. K.	Meerut.,2001

Reference Book(s):

Title	Author/s	Publication
Concise Inorganic Chemistry	J.D. Lee	Wiley India
Textbook of Engineering	R. Gopalan, D. Venkappaya, S.	Vikas Publishing house
Chemistry (4th Edition)	Nagarajan	Ltd.

Web Material Link(s):

https://onlinecourses.nptel.ac.in/noc21_cy45/preview https://nptel.ac.in/noc/courses/noc17/SEM2/noc17-cy03/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of Practical which should be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral presentation consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDSH1050	Fundamentals of Chemistry
CO 1	Implement and evaluate quality control procedures.
CO 2	Perform and validate laboratory procedures to conduct tests.
CO 3	Improve industrial or chemical processes and laboratory equipment.
CO 4	Prepare and purify compounds using standard chemical procedure

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Atomic Structure, Molecular Mass, Acids and Bases	1, 2
2	Molecular Mass	1, 2, 3
3	Chemical Bonding and Structure of Molecules	1, 2, 3
4	Acids and Bases	2, 3, 4
5	Solutions	2, 3, 4
6	Colloids	2, 3, 4
7	Electrochemistry	1, 2, 5
8	Electrochemical-Cell	1, 2, 5

Department of Civil Engineering

Course Code: IDCV1010 Course Name: Engineering Mechanics Prerequisite Course(s): -

Teaching & Examination Scheme:

Tead	ching Scheme	e (Hours/We	eek)		Ex	aminati	on Scher	ne (Mar	ks)		
Theory	ru Dractical Tutorial		Practical Tutorial	Futorial Crodit	The	eory	Prac	ctical	Tut	orial	Total
Theory	FIACULAI	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	Total	
03	02	00	04	40	60	20	30	00	00	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand different types of forces, systematic evaluation of effect of these forces, behavior of rigid and deformable bodies subjected to various types of forces, at the state of rest or motion of the particles.
- understand behavior of structural element under the influence of various loads.

Module No.	Content	Hours	Weightage in %
1.	Introduction Engineering Mechanics Basic concepts: Definitions, Basic assumptions, Scalar & Vector quantities, Free, Forced and fixed vectors, Force System: Force, Classification & Representation,	02	10
2.	Coplanar Concurrent Force system Force as a Vector, Composition of forces, Parallelogram Law, Resolution, Principle of Transmissibility of forces, Resultant of coplanar force system., Equilibrium of coplanar force system, Free body diagrams, Determination of reactions, Equilibrium of a body under three forces, Lami's theorem	09	20
3.	Coplanar Non-Concurrent force systems: Moment of a force, Vector representation, Moment for coplanarforce system, Varignon's theorem, Couple, Vector representation, Resolution of a force into a force and a couple., force Systems: Coplanar Concurrent Force system and Coplanar Non-Concurrent force system.	09	20
4.	Friction: Introduction, Wet and Dry friction, Theory of Dry friction, Angle of friction, Angle of Repose, Cone of friction, Coulomb's laws of friction.	07	15

5.	Centre of Gravity: Center of Gravity, Center of Mass and Centroid of curves, areas, volumes, Determination of centroid by integration, Centroid of composite bodies.	09	15
6.	Moment of Inertia: Definition of Moment of inertia of area, Perpendicular axis theorem and Polar moment of Inertia, Parallel axis theorem, Moment of inertia of simple areas by integration, Moment of Inertia of Composite Areas., Moment of Inertia of masses, Parallel axis theorem for mass moment of inertia, Mass moment of inertia of simple bodies by integration, Mass moment of inertia of composite bodies	09	20

List of Practical:

Sr. No.	List of Practical	Hours
1.	Coplanar Concurrent Forces	04
2.	Law of parallelogram	02
3.	Coplanar Non concurrent forces	02
4.	Lami's Theorem	02
5.	Coefficient of static friction	02
6.	Parallel force system	02
7.	Numerical practice on Force System	04
8.	Numerical practice on C.G.	04
9.	Numerical practice on M.I.	04
10.	Numerical practice on Friction	04

Reference Book(s):

Title	Author/s	Publication
Applied Mechanics	S. B. Junnarkar & H. J. Shah	Charotar Publication
Engineering Mechanics,	Meriam and Karaige,	Wiley-India
Engineering Mechanics: Statics & Dynamics	S Rajsekaran	Vikas Publication
Engineering Mechanics of Solids	Popov E.P	Prentice Hall of India
Engineering Mechanics,	Meriam and Karaige,	Wiley-India

Course Evaluation:

Theory:

- Continuous evaluation consists of two tests each of 15 marks and 1 hour of duration.
- Submission of assignment which consists of solving 20 numerical and it carried 10 marks of evaluation.
- End semester examination will consist of 60 marks exam.

Practical:

- Continuous Evaluation consists of performance of practical which should be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.

• Viva/Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCV1010	Engineering Mechanics
CO 1	Identify fundamental principles of mechanics, equilibrium, statics reactions and
	internal forces in statically determinate beams.
CO 2	Understand, the basics of friction and its importance.
CO 3	Apply principles of statics to determine c.g and m.i of a different geometrical shape.
CO 4	analyse problems and solve the problem related to mechanical elements and analyse
	the deformation behaviour for different types of loads.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction Engineering Mechanics	1,2
2	Coplanar Concurrent Force system	1,2,3
3	Coplanar Non-Concurrent force systems	1,2,3,5
4	Friction	1,2,3,4,5
5	Centre of Gravity	1,2,4,5
6	Moment of Inertia	2,2,4,5

Department of IT Engineering

Course Code: IDIT1010 Course Name: Introduction to Computer Programming Prerequisite Course (s): NA

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Dractical	Tutorial	Credit	Т	heory	Pr	actical	Τι	utorial	Total
	riactical			CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- develop understanding of basic concepts that can be used in programming language.
- develop the algorithm as well as flowchart for particular problem.
- enforce logical thinking.
- understand the fundamentals of programming concepts and methodology.
- •

Module No.	Content	Hours	Weightage in %
1.	Introduction to Programming Language Classification of Programming Languages, Generations of Programming Languages - Machine Language, Assembly Language,	04	10
2.	Introduction to C, Constants, Variables and Data Types: Features of C Language, the Structure of C Program, Flow Charts and Algorithms Types of Errors, Debugging, Tracing the Execution of the Program, Watching Variables Values in Memory. Character Set, C Tokens, Keyword and Identifiers, Constants and Variables, Data Types - Declaration and Initialization, User Define Type Declarations - Typedef, Enum, Basic Input, and Output Operations, Symbolic Constants. Overflow and Underflow of Data.	08	18
3.	Operators, Expressions, and Managing I/O Operations: Introduction to Operators and its Types, Evaluation of Expressions, Precedence of Arithmetic Operators, Type Conversions in Expressions, Operator Precedence and Associatively. Introduction to Reading a Character, Writing a Character, Formatted Input and Output.	06	15
4.	Conditional Statements: Decision Making & Branching: Decision Making with If and If - else Statements, Nesting of If-else Statements, The Switch and go-to statements, Ternary (?:) Operator. Looping: The while Statement, The Break Statement & The Do. While loop, The FOR loop, Jump within loops - Programs.	07	15
----	---	----	----
5.	Arrays: Introduction, One-dimensional Arrays, Two-dimensional Arrays, Concept of Multidimensional Arrays.	07	14
6.	Strings: Declaring and Initializing String Variables, Arithmetic Operations on Characters, Putting Strings Together, Comparison of Two Strings, String Handling Functions.	06	14
7.	User-Defined Functions: Concepts of User-defined Functions, Prototypes, function Definition, Parameters, Parameter Passing, Calling a Function, Recursive Function, Macros and Macro Substitution	07	14

List of Practical:

Sr. No	List of Practical	Hours
1	Introduction to C programming environment, compiler, Linker, loader, and	04
1.	editor. C Program to display "HELLO PPSU"	04
2	Working with basic elements of C languages (different input functions, different	00
۷.	output functions, different data types, and different operators)	00
3	Working with C control structures (if statement, if-else statement, nested if-else	10
Э.	statement, switch statement, break statement, goto statement)	10
4.	Working with C looping constructs (for loop, while loop, do-while and nested	
т.	for loop)	10
5.	Working with the array in C (1-D array, and 2-D array)	08
6.	Working with strings in C (input, output, different string inbuilt functions)	08
7	Working with user-defined functions in C (function with/without return type,	
/.	function with/without argument, function and array)	
8.	Working with recursive function in C	04

Text Book(s):

Title	Author/s	Publication	
Programming in ANSI C	E. Balagurusamy	Tata McGraw Hill	
Introduction to Computer Science	ITL Education Solutions	Dearson Education	
introduction to computer science	Limited	Fearson Education	

Reference Book(s):

Title	Author/s	Publication
Programming in C	Ashok Kamthane	Pearson
Let Us C	Yashavant P. Kanetkar	Tata McGraw Hill
Introduction to C Programming	Reema Thareja	Oxford Higher Education
Programming with C	Byron Gottfried	Tata McGraw Hill

Web Material Link(s):

- http://www.digimat.in/nptel/courses/video/106104128/L01.html
- https://www.youtube.com/watch?v=3QiItmIWmOM

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of programming.
- develop efficient programs with their own logic & capabilities.
- understand the syntax and semantics of the C language.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDIT1010	INTRODUCTION TO COMPUTER PROGRAMMING
CO 1	Infer the basic concepts of data representation, algorithms and coding methods in
	computer system.
CO 2	Interpret the knowledge about c programming syntax.
CO 3	Apply basic principles of imperative and structural programming to solve complex
	problems.
CO 4	Design, develop and debug programs of c programming language.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Programming Language	1, 2
2	Introduction to C, Constants, Variables and Data	1, 2, 3
	Types:	
3	Operators, Expressions, and Managing I/O Operations	2,3,4,6
4	Conditional Statements	2,4,5
5	Arrays	2, 4,6
6	Strings	2, 4,6
7	User-Defined Functions	2,4,6

Department of Science & Humanities

Course Code: IDSH1060

Course Name: Electrical & Electronics Workshop Prerequisite Course(s): Concept of Science up to 9th Standard

Teaching & Examination Scheme

Tead	Teaching Scheme (Hours/Week) Examination Scheme (Marks)									
Theory	Drastical	Tutorial	Cradit	Th	eory	Pra	ctical	Tut	orial	Total
Theory	Plactical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	TOLAT
0	2	0	1	00	00	20	30	0	0	50

Objective(s) of the course:

To help learner to

- think in core concept of their engineering application by studying various topics involved in branch specific applications.
- identify basic fundamental electronic components in circuits.
- learn to use common electronic component on breadboard.
- understand components of instruments, terminology and applications.
- demonstrate the ability to collect and analyze data and to prepare coherent reports of his or her findings.

Sr. No.	List of Practical	Hours
1	To Understand & Draw the symbols of various electronic devices.	2
2	To identify resistors, capacitors using Different codes.	2
3	Verification of Truth tables of Logic Gates (NAND, NOR, EX-OR, AND, OR,	4
	NOTJ.	
4	To study cathode ray oscilloscope and perform measurements.	4
5	To study digital multi-meter and perform testing of various components.	2
6	To study soldering- de-soldering techniques.	2
7	To study wiring diagram of ceiling Fan.	2
8	How Fluorescent Lights Work.	2
9	To study about stair case wiring two-way switch.	2
10	Explaining the function of Refrigerator and Air conditioner.	4
11	Explaining the core concept of power transmission.	4

Evaluation:

• Continuous Evaluation consists of performance of practical which will be evaluated out of 10

marks for each practical and average of the same will be converted to 20 marks.

• Internal viva consists of 30 marks.

Course Outcome:

After completion of the course, the student will be able to

- demonstrate the ability to think in core concept of their engineering application by studying various topics involved in branch specific applications.
- develop the ability to collect and analyze data and to prepare coherent reports of his or her findings.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDSH1060	Electrical & Electronics Workshop
CO 1	Identify the ability to design various electronic circuit on a bread board
CO 2	Recognize the basic electronic devices and components in a circuit connection.
CO 3	Identify the ability to design a pcb.
CO 4	Define the practical side of basic physics laws.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Electronic Components	1,2,3,4
2	Electronic Devices	1,2,3,4
3	Understanding of Breadboard	1,2,4,5,6
4	Wiring of Breadboard	1,2,4,5,6
5	Ohm's Law	1,2,3,4
6	Rectifiers	1,2,3,5,6
7	KCL & KVL	1,2,3,4,6
8	LDR	1,2,3,6
9	Electricity Lab	1,2,3,4
10	CRO	1,2,4,5
11	РСВ	1,2,6

P P Savani University Centre for Language Studies

Course Code: CFLS1040 Course Name: Functional English-II Prerequisite Course(s): -- CFLS1030 Functional English-I

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	dit		Practical		Tutorial		Total	
	FIALULAI	Tutoriai		CE	ESE	CE	ESE	CE	ESE	Total	
02	00	00	02	40	60	00	00			100	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to:

- Understand difference between formal and functional English.
- Use English in daily life.
- Communicate thoughts.
- Be an efficient Listener.
- Be an efficient speaker.
- Sharpen reading skills.
- Improve writing skills.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Introduction to Functional English Formal Vs. Functional English Functional English in daily life Importance of LSRW Skills 	03	10
2.	 Listening Difference between Hearing and Listening Listening to get information Listening to understand Listening instructions to follow 	05	20
3.	 Speaking Introducing Self Expressing likes and dislikes Talking about Family Describing Surrounding Narrating Memorable Incidents Inquiring, Requesting, Ordering, Questioning, Answering 	07	20
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Reading	07	25

	Reading to Comprehend		
	Read to Scan		
	Read to Skim		
	Reading information from authentic material		
	 Reading Newspaper, Magazines, Books 		
	Writing		
	Importance of Punctuations		
	 Strategies to develop Paragraphs 		
2	 Paragraph writing by comprehending pictures, map, tables, 	08	25
2.	and authentic material	00	25
	 Expressing like, dislikes, experiences 		
	 Narrating stories, incidents 		
	Writing short letters		

Text Book (s):

Title	Author/s	Publication
Communication Skills	Parul Popat & Kaushal Kotadia	Pearson, 2015

Reference Book (s):

Title	Author/s	Publication				
Communication Skills, Second Edition	<u>Sanjay Kumar, PushpLata</u>	Oxford University Press,2015				
Communication Skills for Engineers	Sunita Mishra	Pearson, 2011				

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 25 marks. Test one can be based on Reading and Writing Skills whereas Test Two can be based on Listening and Reading Skills.
- End Semester Examination consists of 60 marks.

Course Outcome(s):

After completion of the course, the student will be able to

CFLS1040	Functional English-II
CO 1	Narrate incidents, events, experiences.
CO 2	To recognize the difference between formal and functional English.
CO 3	Comprehend authentic material.
CO 4	Define the need of Communication Skills in personal and professional life.
CO 5	Introduce them and talk about family efficiently.
CO 6	Identify their likes, dislikes, desires effectively.
CO 8	Practice scanning and skimming.
CO 9	Use punctuations accurately while writing.
CO 10	Recall listening skills.
CO 11	Draft paragraphs, and letters.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Functional English	2
2	Listening	2,4,5
3	Speaking	3,6

4	Reading	2,4,5
5	Writing	3,6



SECOND YEAR DIPLOMA IN IT ENGINEERING



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

P P SAVANI INSTITUTE OF DIPLOMA STUDIES

TEACHING & EXAMINATION SCHEME FOR DIPLOMA IN IT ENGINEERING PROGRAMME AY:2021-22(BATCH:2021)

	Cource Code		Offered By		Teaching Scheme				Examination Sche				cheme	•	
Sem.	course coue	Course Title	Unereu by	y Contact Hours Credit					Th	Theory Practical		l Tutorial		Total	
				Theory	Practical	Tutorial	Total	creuit	CE	ESE	CE	ESE	CE	ESE	TULAI
	IDSH2010	Discrete Mathematics	SH	3	0	2	5	5	40	60	0	0	50	0	150
	IDCE2011	Data Structures	CE	3	2	0	5	4	40	60	20	30	0	0	150
3	IDCE2020	Database Management System	CE	3	4	0	7	5	40	60	40	60	0	0	200
5	IDIT2010	Object Oriented Concepts & Programming	IT	3	4	0	7	5	40	60	40	60	0	0	200
	IDIT2020	Web Application Design	IT	0	4	0	4	2	00	00	100	0	0	0	100
	IDCE2500	Seminar	CE		2		2	2	00	00	50	0	0	0	50
						Total	30	23							850
	IDCE2030	Operating System	CE	3	2	0	5	4	40	60	20	30	0	0	150
	IDCE2040	Network Essentials	CE	3	2	0	5	4	40	60	20	30	0	0	150
4	IDIT2031	Web Technology	IT	0	4	0	4	2	0	0	100	0	0	0	100
-	IDIT2040	Mobile Application Development	IT	3	4	0	7	5	40	60	40	60	0	0	200
	IDCE2050	Computer Architecture	CE	3	2	0	5	4	40	60	20	30	0	0	150
	IDCE2910	Project	CE		4		4	4	00	00	100	0	0	0	100
						Total	30	23							850



SEMESTER 3



Department of Applied Science and Humanities

Course Code: IDSH2010 Course Name: Discrete Mathematics Prerequisite Course (s): NIL

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	aminati	on Schen	ne (Mark	xs)	
Theory	Practical	ractical Tutorial	Cradit	Theory		Practical		Tutorial		Total
Theory	Tactical	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	Total
03	00	02	05	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- extend concepts of set theory by study of relation and lattice.
- illustrate mathematical logic with various techniques of program verification.
- apply knowledge of discrete mathematics for problem solving skills necessary to succeedin design and analysis of algorithms, database management, software engineering and computer networks.

Course Content:

	Section I		
Module No.	Content	Hours	Weightage in %
	Set, Relation and function		
	Set, Basic operations on sets, Introduction of Relation, Type of		
1.	Relation, Properties of Relation ,Equivalence Relation, Partial	10	20
	Ordering, Type of function, Composition of Function	10	20
	Introduction to Graphs		
2.	Graphs and their basic properties – degree, path, cycle, semi		
	Group, subgraph, isomorphism, Eulerian and Hamiltonian	12	30
	walk, trees.	12	
	Section II		
1	Mathematical Logic and Proofs		
1.	Properties, Logical operator, Algebra of Proposition,		
	Predicates and Quantifiers, Rules of Inference, Proof	10	22
	Method,		
2	Tree and Group Theory		
Ζ.	Introduction to Tree, Rooted Tree, Properties of tree, Binary tree, Spanning trees, Minimum Spanning tree, Graph and Graph model, Type of Graph, Representing Graph and Isomorphism.	13	28

List of Tutorials:

Sr. No	Name of Tutorial	Hours
1.	Set, Relation and function	2
2.	Set, Relation and function	2
3.	Set, Relation and function	2
4.	Set, Relation and function	2
5.	Introduction to Graphs	2
6.	Introduction to Graphs	2
7.	Introduction to Graphs	2
8.	Introduction to Graphs	2
9.	Mathematical Logic and Proofs	1
10.	Mathematical Logic and Proofs	2
11.	Mathematical Logic and Proofs	2
12.	Mathematical Logic and Proofs	2
13.	Tree and Group Theory	2
14.	Tree and Group Theory	2
15.	Tree and Group Theory	2
16.	Tree and Group Theory	1

Text Book:

Title	Author/s	Publication
Discrete Mathematics and Its	Kenneth Rosen	McGraw Hill, New York.
Applications		

Reference Book(s):

Title	Author/s	Publication
A Textbook of Discrete Mathematics	Dr. Swapan Kumar Sarkar	S. Chand & Company Ltd., New Delhi.
Discrete Mathematical Structure with Applications to Computer Science	J.P. Trembly, R. Manohar	Tata McGraw-Hill Publishing Company Ltd. New Delhi.
Graph Theory with Applications to Engineering and Computer Science	Narsingh Deo	PHI Learning Pvt. Ltd. New Delhi.

Web Material Links:

- <u>http://nptel.ac.in/courses/111107058/</u>
- <u>http://nptel.ac.in/courses/111106086/</u>
- <u>http://nptel.ac.in/courses/111104026/</u>

Course Evaluation:

Theory:

- Continuous evaluation consists of two tests each of 30 Marks and 1 Hour of duration.
- Submission of assignments which consists of 10 Questions to be answered under each module and it carried of 10 Marks of continuous evaluation.

• End Semester Examination will consist of 60 Marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which should be evaluated out of 10 Marks for each tutorial in the next turn and average of the same will be converted to 30 Marks.
- MCQ based examination of 10 Marks.
- Internal Viva of 10 Marks.

Course Outcome(s):

After completion of the course, Students will be able to

- use concepts of set theory for understanding & fetching data from database using query.
- apply knowledge of group theory for data encryption.
- design and use foundational concepts of notations and results of graph theory in information storage and retrieval.
- apply the basic concepts of spanning tree algorithm namely DFA, BFS, Prim's and Kruskal's in designof networks.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDSH2010	Discrete Mathematics
CO 1	Understand the basic principles of sets, function and relations to solve its application
	problems.
CO 2	Interpret different traversal methods for tree and graph and solve model problem in
	computer science using graphs and trees.
CO 3	Develop logical argument using truth table and rules of inferences in predicate calculus.
CO 4	Use the properties of different algebraic structures.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Set, Relation and function	1,2,4,6
2	Introduction to Graphs	1,2,3,5,6
3	Mathematical Logic and Proofs	1,2,3,4,6
4	Tree and Group Theory	1,2,3,5,6

Department of Computer Engineering

Course Code: IDCE2011 Course Name: Data Structures Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schen	ne (Marks	;)		
Theory	Theory Practical Tutorial	utorial Cradit	The	eory	Pr	actical	Tuto	rial	Total	
Theory	Flattical	Tutorial	Credit	CE	ESE	CE	ESE	CE	ESE	TOLAI
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand linear and non-linear data structures and its applications.
- analyze various searching and sorting algorithms and its impacts on data structures.
- develop logic building and problem solving skills.

Course Content:

	Section I		
Module No.	Content	Hours	Weigh tage in %
	Introduction		
1.	Introduction, Data types, Types of Data Structure,Primitive and non-primitive data structures.	05	15
	Array and Strings		
2	Row major arrays, column major arrays, overview ofvarious		
۷.	array operations, searching an element into an	07	15
	array, string representation, string operations		
	Stack and Queue		
	Linear and non-linear data structures, Stack: array		
3.	representation of stack, PUSH POP operations on stack, Queue:	10	20
	Array representation of Queue, Operations on		
	Queue, Applications of queue, Circular queue		
	Section II		
	Linked List		
	Pointers Revision, Revision of Structure, Revision of structure		
_	using pointers, Dynamic Memory Allocation, Linked list		1.0
1.	Presentation, Types of Linked List, Basic operations on singly	08	18
	linked list, circular linked list,		
	Applications of linked list		
2.	Sorting and Hashing	07	18

	Sorting Methods: Bubble Sort, Selection Sort, Quick Sort,		
	Insertion Sort, Merge Sort, Radix Sort, Hashing Concepts,		
	Hash functions: Division Method, Middle Square Method,		
	and Folding Method.		
	Trees		
3.	Non-linear data structure, Tree definition, Representation		
	of Tree, Binary Tree Traversals, Conversion from general	08	14
	to binary tree, Threaded Binary Tree, Heap, Binary Search	00	
	Tree,2-3 Tree, AVL Tree, Applications of Trees		

List of Practical:

Sr. No	Name of Practical	Hours
1.	Array and String Programs	02
2.	Programs to perform various operations on Stack	04
3.	Programs to perform various operations on Queue	04
4.	Programs to perform various operations on Linked List	06
5.	Programs to perform various types of sorting algorithms.	08
6.	Programs to perform various operations on Tree	06

Reference Book(s):

Title	Author/s	Publication
Data and File Structures using C,	Thareja, Reema	Oxford University Press
Data Structures using C	ISRD Group.	McGraw Hill

Web material link:

- https://www.coursera.org/learn/data-structures
- https://nptel.ac.in/courses/106102064/
- https://nptel.ac.in/courses/106106127/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCE2011	Data Structures
C01	Differentiate primitive and non primitive data structures.

CO2	Design and apply appropriate data structures for solving computing problems.
CO3	Compile the knowledge of different data structures to enhance the performance of a
	program.
CO4	Apply sorting and searching algorithms to the small and large datasets.
C05	Analyze algorithms for specific problems.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction	2,4
2	Array and Strings	1,2,3
3	Stack and Queue	2,4,5
4	Linked List	2,4,5
5	Sorting and Hashing	2,4,6
6	Trees	2,5

Department of Computer Engineering

Course Code: IDCE2020 Course Name: Database Management System Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	on Schei	ne (Marł	xs)		
Theory Practical	Dractical	tical Tutorial Credit	utorial Cradit	The	ory	Pra	ctical	Tuto	rial	Total
	Flactical Iu		CE	ESE	CE	ESE	CE	ESE	TOLAI	
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand database concepts, applications, data models, schemas and instances.
- implement the relational database design and data modelling using entity-relationship (ER) model.
- use of SQL in querying the database
- demonstrate Normalization process.
- learn the new emerging Technologies and Applications in database.

Course Content:

	Section I		
Modul e	Conten	Hour	Weightag e
No.	t	S	in %
	Introduction to Databases and Transactions		
	What is database system, purpose of database system,		
1.	view of data, relational databases, database architecture, transaction management	07	15
	Data Model		
	The importance of data models, Basic building blocks,		
2	Business rules, The evolution of data models, Degrees of	07	15
2.	data abstraction.	07	15
	Database Design ,ER-Diagram and Unified Modeling		
	Language		
	Database design and ER Model: overview, ER-Model,		
	Constraints, ER-Diagrams, ERD Issues, weak entity sets,		
3.	Codd's rules, Relational Schemas, Introduction to UML	08	20
	Relational database model: Logical view of data, keys,		
	and integrity rules. Relational Database design: features of		
	good relational database design, atomic domain and		
	Normalization (1NF, 2NF, 3NF, BCNF).		

SECTION - II							
1.	Relational Algebra and Calculus Relational algebra: introduction, Selection and projection, set operations, renaming, Joins, Division, syntax, semantics. Operators, grouping and ungrouping, relational comparison. Calculus: Tuple relational calculus, Domain relational Calculus, calculus vs algebra, computational capabilities.	08	20				
2.	 Constraints, Views and SQL What is constraints, types of constrains, Integrity constraints, Views: Introduction to views, data independence, security, updates on views, comparison between tables and views SQL: data definition, aggregate function, Null Values, nested sub queries, Joined relations. Triggers. 	08	15				
3.	Transaction management and Concurrency control . Transaction processing, Transaction & System Concepts, Desirable properties of transaction, Basic concepts of concurrency control, Concepts of locks , Live Lock, Deadlock	07	15				

List of Practical:

Sr. No	Name of Practical	Hours
1.	To study DDL-create and DML-insert commands	10
2.	Create table and insert sample data in tables.	04
3.	Apply the constraints like Primary Key, Foreign key, NOT NULL to the tables.	04
4.	Perform queries involving predicates LIKE, BETWEEN, IN etc	04
5.	To Perform various data manipulation commands, aggregate functions and sorting concept on all created tables.	06
6.	To study Single-row functions	04
7.	Displaying data from Multiple Tables (join)	06
8.	To apply the concept of Aggregating Data using Group functions.	04
9.	To solve queries using the concept of sub query.	04
10.	To study Transaction control commands	06
11.	Write Cursor	04
12.	Write Trigger	04

Reference Book(s):

Title	Author/s	Publication
Database System Concepts	A. Silberschatz, S. Sudarshan& H. F. Korth	fifth Edition McGraw-Hill
SQL/ PL/SQL	Bayross, Ivan	BPB

Web material link:

• <u>http://swayam.gov.in</u>

- https://www.w3schools.com/sql/
- <u>https://in.udacity.com/</u>
- <u>https://www.codecademy.com/learn/learn-sql</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, whichwill be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the coursecoordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 20 marksfor each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- recognize the various elements of Database Management Systems
- recognize the purpose of query processing, optimization and demonstrate the SQL query evaluation

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCE2020	Database Management System
CO 1	Describe dbms architecture, physical and logical database designs, database modeling,
	relational, hierarchical and network models.
CO 2	Classify physical data, conceptual data and its conversion into relational databases.
CO 3	Demonstrate an understanding of normalization theory and apply such knowledge to
	be normalization of a database.
CO 4	Learn and apply structure query language(sql) for database definition and database
	manipulation.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Databases and Transactions	1, 2
2	Data Model	1, 2, 6
3	Database Design ,ER-Diagram and Unified	2,4,6
	Modeling Language	
4	Relational Algebra and Calculus	2,4
5	Constraints, Views and SQL	2,4
6	Transaction management and Concurrency control	2,4,5

Department of Information Technology

Course Code: IDIT2010 Course Name: Object Oriented Concepts & Programming Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	n Scheme	e (Marks	;)		
Theory Pra	Practical	Tutorial	Tutorial Cradit	The	ory	Prac	tical	Tuto	orial	Total
		Cleun	CE	ESE	CE	ESE	CE	ESE	TOLAT	
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the basic object oriented programming concepts and apply them in problem solving.
- illustrate inheritance concepts for reusing the program.

Course Content:

Section I				
Module	Content	Hours	Weigh	
No.	Content	nours	tage	
			in %	
	OOP Concepts and Java			
	Programming			
	Classes and objects, data abstraction, encapsulation,			
	inheritance, benefits of inheritance, polymorphism,			
1.	procedural and object oriented programming paradigm,	06	15	
	Object-Oriented programming, Java data types, Type			
	Casting and type conversion, Arrays.			
	Operators and Control Statements			
	Operators: Arithmetic, Bitwise, Relational, Boolean logical,			
	Assignment, Ternary, Operator precedence, Control			
2	statements: if-else, if-else ladder, nested if-else and switch	08	15	
2.	statements, Iteration statements: while, do-while, for;	00	10	
	Jump statements: break, continue.			
	Introduction to Classes			
	Classes and Objects, Access modifiers, Constructors, The			
3.	garbage collector & finalizer, 'this' keyword, Class vs.	08	20	
	instance members, 'static' keyword, Command line			
	arguments, Wrapper classes.			

	String Handling		
1.	String constructors, Concatenation and conversion of a string Changing case of string Character extraction String	08	15
	comparison, Introduction to scanner class		
2.	Inheritance, Packages and Interface: Inheritance, Super and sub class, Hiding methods, Abstract classes, Final methods and classes, Packages, Access protection, Interfaces.	08	20
3.	Introduction to Exception Handling: Fundamentals of exception – handling, Exception types, Try and catch.	07	15

List of Practical:

1. Write a program to print Hello World on console. 2. a) Write a program to find the area of square and triangle. b) Write a program to print ASCII code for given character. 3. a) Write a program to display total numbers of months and days for given days. Example: if input is 62 days, output should be 2 months and 2 days. b) Write a program to find maximum of three numbers. 4. a) Write a program to print first N numbers in ascending and descending order, where N is the user input. b) Write a program to reverse the given digit. 5. Create a student class with student_id, subject_code and marks which takes input using method getdata() and display result using putdata() method. 6. Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box. 7. Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons.	02	
 a) Write a program to find the area of square and triangle. b) Write a program to print ASCII code for given character. a) Write a program to display total numbers of months and days for given days. Example: if input is 62 days, output should be 2 months and 2 days. b) Write a program to find maximum of three numbers. a) Write a program to print first N numbers in ascending and descending order, where N is the user input. b) Write a program to reverse the given digit. Create a student class with student_id, subject_code and marks which takes input using method getdata() and display result using putdata() method. Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box. Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons. 	04	
 3. a) Write a program to display total numbers of months and days for given days. Example: if input is 62 days, output should be 2 months and 2 days. b) Write a program to find maximum of three numbers. 4. a) Write a program to print first N numbers in ascending and descending order, where N is the user input. b) Write a program to reverse the given digit. 5. Create a student class with student_id, subject_code and marks which takes input using method getdata() and display result using putdata() method. 6. Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box. 7. Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons. 	01	
 4. a) Write a program to print first N numbers in ascending and descending order, where N is the user input. b) Write a program to reverse the given digit. 5. Create a student class with student_id, subject_code and marks which takes input using method getdata() and display result using putdata() method. 6. Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box. 7. Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons. 	04	
 5. Create a student class with student_id, subject_code and marks which takes input using method getdata() and display result using putdata() method. 6. Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box. 7. Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons. 	04	
 6. Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box. 7. Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons. 	04	
 Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons. 	04	
0 a) Write three classes for examination result. Chudent Error and Desult	04	
 b. A) write three classes for examination result: Student, Exam and Result. Student class has data members enrollment no, exam number and student name. Create the class Exam by inheriting student class. Exam class adds fields representing the marks scored in three subjects. Derive Result from the Exam class and it has its own fields such as total_marks and percentage. b) Create a class Grandfather which has the attributes surname and nationality. Create another class called Father which inherits Grandfather and has the attributes name, surname and nationality. Create class called Son which inherits Grandfather and has the attributes name, surname and nationality. Write a program to display the specified details. 	10	
9. Create interface for Sports which will be inherited by Football class and Cricket class with getscore() method.	04	
10. Describe abstract class called Shape which has three subclasses say Triangle, Rectangle, and Circle. Define one method area() in the abstract class and override this area() in these three subclasses to calculate for specific object i.e. area() of Triangle subclass should calculate area of triangle etc. Same for Rectangle and Circle.	04	
11. Write a program that performs following string operations. String length, String copy, String concatenation, Character extraction, String comparison	10	
12. a) Write a program that handle arithmetic exception generated by division by	06	

	zero error.
	b) Write a program to handle the exception using try and multiple catch block.

Reference Book(s):

Title	Author/s	Publication
The Complete Reference, Java 2	Herbert Schildt	Fifth Edition TMH
Programming in Java	Sachin Malhotra & Saurabh Chaudhary	Oxford University Press.
Java Programming	D. S. Malik	Cengage Learning

Web material link:

- http://java.sun.com/
- <u>http://www.oracle.com/technetwork/java/index.html</u>
- <u>http://www.oracle.com/technetwork/java/javase/overview/index.html</u>
- http://download.oracle.com/javase/7/docs/api/index.html

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will beconverted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 20 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- describe object oriented concepts
- perform programs related to basic concepts of Java.
- apply methods of string class to manipulate string.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDIT2010	Object Oriented Concepts & Programming
CO 1	Interpret the basic concepts of object oriented programming and apply them in problem
	solving.
CO 2	Recognize different data types, operators and functionalities of java programming.
CO 3	Develop the application by applying the different java programming concepts.
CO 4	Demonstrate programs on file handling, exception handling and multithreading.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	OOP Concepts & Java Programming	1,2
2	Operators and Control Statements	1, 2, 3
3	Introduction to Classes	1, 2, 3
4	String Handling	2, 3, 4
5	Inheritance, Packages and Interface	2, 3, 4
6	Introduction to Exception Handling	2, 3, 4

Department of Information Technology

Course Code: IDIT2020 Course Name: Web Application Design Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	n Schen	ne (Mark	s)		
Theory	Practical	Tutorial	Credit	The	ory	Prae	ctical	Tuto	rial	Total
Theory	Tactical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Totai
00	04	00	02	00	00	100	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand working of Internet/ Websites, Client Server Model and Internet Tools.
- understand and develop HTML Web pages.
- control the Look and feel of web pages by using CSS

List of Practical(s):

Sr.	Name of Practical	Hours
No		
1.	Introduction to Web Designing:	04
	Internet, WWW, Browser, Search engine Client Server Model, URL, Web Pages,	
	Website and Web Services, Types of Websites	
2.	HTML Tags and Attributes, Types of HTML Tags, Rules of nesting, Basic Tags	04
	(HTML Tag. Head Tag, Title Tag, Body Tags).	
3.	Page Formatting:	04
	Adding a new Paragraph, Adding a line break, Inserting a blank space, changing	
	page background , Div and Span tags	
4.	Text Formatting:	04
	Html Headings, Formatting elements (Bold text , Important text	
	, <i> Italic text , Emphasized text , <mark> Marked text, <small> Small text,</small></mark></i>	
	 Deleted text, <ins> Inserted text, _{Subscript text, ^{Superscript}}</ins>	
	text), Comments, Horizontal Lines	
5.	Creating Lists:	04
	Ordered List, Unordered Lists, Definition Lists	
6.	Images, Text Links, Image Links, opening a page in New Window or Tab, Linking	04
	to an area of same page	
7.	Introduction to Table Tags	04
8.	Frames & Iframe	04
9.	HTML Forms , XHTML	04
10.	Cascading Style Sheets	12
	Introduction, Benefits of CSS, CSS Syntax, CSS Implementation (inline, internal	

	and external), CSS Selectors (ID Selectors, Class Selectors, Grouping Selectors, Universal Selectors, CSS Pseudo-classes), CSS properties (background-color, background-image, border-style, height, width, color, text-align, font-family, font-style, font-size, font- weight), Box Model in CSS(margin, border, padding)	
11.	Small Project using HTML and CSS	12

Reference Book(s):

Title	Author/s	Publication
Head First HTML and CSS: A Learner's Guide to Creating Standards-Based Web Pages	Elisabeth Robson Eric Freeman	O Reilly Publications
Web Technologies, Black Book	-	Kogent Learning Solutions Inc

Web material link:

- https://www.w3schools.com/html/
- https://www.w3schools.com/css/
- <u>https://www.w3schools.com/bootstrap/</u>

Course Evaluation:

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marksfor each practical and average of the same will be converted to 30 marks.
- Practical performance/quiz/drawing/test consists of 30 marks.
- Small Project(Website) developed consists of 40 marks

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDIT2020	Web Application Design
CO 1	Describe the concepts of world wide web, and the requirements of effective web design.
CO 2	Apply html, css and javascript concepts by completing hands on activities.
CO 3	Memorize different tags responsible for web application development.
CO 4	Design and produce a front end web pages for a specified client.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Web Designing	2,3
2	HTML Tags and Attributes	1,2,4
3	Page Formatting	2,3,4
4	Text Formatting	2,4
5	Creating Lists	2,4
6	Images, Text Links, Image Links	1,2,4
7	Introduction to Table Tags	2,3,6
8	Frames & Iframe	1,4
9	HTML Forms	4,6
10	Cascading Style Sheets	1,2,6
11	Small Project using HTML and CSS	6

Department of Computer Engineering

Course Code: IDIT2500 Course Name: Seminar Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	aminat	ion Sche	me (Mai	rks)		
Theory	Dractical	Tutorial	Credit	The	ory	Pra	ctical	Tuto	orial	Total
Theory	Tactical	Tutoriai	Cieuit	CE	ESE	CE	ESE	CE	ESE	TOLAT
00	02	00	02	00	00	50	00	00	00	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• present scientifically on some emerging technology related to Computer Engineering

Course Content:

There is no specific content in this course; however, teachers/students are supposed to follow following guidelines for seminar:

- Students will select topics on their own, the topics may be on any aspect of the any latest technology of Computer Engineering but normally beyond the curriculum.
- Student would organize preliminary presentations before faculty and other students, in which he/she would explain what is the topic or topics? Why they have chosen this? And what are they going to do in it? Based on this presentation guide would approve or help them in finalization of the topic and would give suggestions for further improvement. The presentation by one student/one group and discussion on this presentation would also be learning for other groups.
- Faculty should ensure that though topic is challenging to students, it should be feasible and within capabilities of the group of students.
- It is mandatory that each student will present individually a seminar on agreed topic. Student can make working/ demonstrative model and give presentation seminar on it.
- In a session of two hours per week, Students are expected to present the progress of seminar/ model to the concerned faculty and take help them if required.
- These two hours per week may also be used by faculty for arranging presentation by each student on a small topic (but different than their main topic) for 5 to 10 minute duration. This would give one more chance to each student for learning and presenting.
- During the final seminar sessions each student (In case of group, max. of 2) is expected to prepare and present a topic on engineering/ technology, for duration of not less than 15 minutes.
- The student has to submit a hard copy of the technical report, in the form of a title page, introduction, body chapters and a conclusion with references, running to not less than 20 pages; this will be evaluated by the faculty coordinator/guide. Original references are highly valued.

- At end of the semester students would have to submit the posters/charts/ model/presentations.
- Students are encouraged to use various teaching aids such as overhead projectors, power pointpresentation and demonstrative models.

Course Evaluation:

Practical:

- 20 marks would be allocated to monitor continuous progress throughout the semester.
- 15 marks would be allocated to report/model/charts.
- 15 marks would be allocated to final presentation.

Course Outcome(s):

After completion of the course, the student will be able to

- gain knowledge of fast and rapid changing IT technology by self-learning.
- prepare models/charts/reports based on collected information.
- prepare presentation and report in proper format.
- show communication, interpersonal and presenting skills

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCE2500	Seminar
CO 1	Adapt knowledge of fast and rapid changing it technology by self learning.
CO 2	Prepare models/charts/reports based on collected information.
CO 3	Prepare presentation and report in proper format.
CO 4	Show communication, interpersonal and presenting skills.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Selection of Title	1, 2
2	Initial Presentation	1, 2, 3
3	Designing Model/Diagram	1, 2, 3
4	Preparation of report	2,6
5	Final Presentation	6



SEMESTER 4



Department of Computer Engineering

Course Code: IDCE2030 Course Name: Operating System Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	on Scher	ne (Mark	s)		
Theory	Dractical	Tutorial	Crodit	The	ory	Pra	ctical	Tuto	rial	Total
Theory	Flactical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	TOLAI
03	02	00	04	40	60	50	00	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the services of an operating system provides to its users and system itself.
- apply various CPU scheduling algorithms and recognize the classic synchronization problems.
- compare methods for handling deadlocks and apply various memory management techniques.
- describe file systems.

Course Content:

Section I						
Module	Content	Hours	Weightage			
No.	Gontent	mours	in %			
	Introduction to Operating System					
	What operating systems do? Computer System					
	architecture, Operating System structure, Operating					
	System operations, Process management, Memory					
1	management, Storage management, Protection and	06	15			
1.	security, Distributed system, Special-purpose systems,	00	15			
	Computing environments, Open-source Operating					
	Systems					
	Process Management					
	Process concept, Process scheduling, Operations on					
	processes, Inter-process communication, Process					
2.	Scheduling: Basic concepts, Scheduling criteria, Scheduling	10	20			
	algorithms.					
3.	Synchronization & Deadlocks	06	15			

	Background, The critical section management and semaphores (Concepts only) , System model, Deadlock characterization, Methods for handling deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock		
	detection, Recovery from deadlock.		
	Section II		
	Memory Management Strategies		
1	Background, Swapping, Contiguous memory allocation,	08	20
	Paging, Structure of page table, Segmentation	00	20
	Virtual Memory Management		
2.	Background, Demand paging, Copy-on-write, Page	07	15
	Replacement, Allocation of frames.	0.	10
	File System		
3.	File concept, Access methods, Directory and disk structure,	08	15
5.	File system mounting, File sharing, Protection		10

List of Practical(s):

Sr.	Name of Practical		
NO			
1.	Install & test different types of Operating System & compare its features	02	
2.	Compare various process scheduling algorithm	02	
3.	Test and run basic unix commands.	02	
4.	Test commands related with File editing with Vi, Vim, gedit, gcc.	02	
5.	Test and run Advanced unix commands	02	
6.	Create a shell script to print "Hello".	02	
7.	Create a Shell script to read and display content of a file.	02	
8.	Create a Shell script to read from command line.	02	
9.	Create a Shell script to append content of one file to another	02	
10.	Create a Shell script to accept a string in lower case letters from a user, & convert to upper case letters.	02	
11.	Create a Shell script to find numbers of characters, words & lines of a given input file	02	
12.	Create a Script to reverse a string and display it.	02	
13.	Create a Script to check a string is palindrome.	02	
14.	Create a Shell script to add two numbers.	02	
15.	Create a shell script to reverse the digits of a given 5-digit number. (for eg., if the no. is 57429 then answer is 92475).	02	

Reference Book(s):

Title	Author/s	Publication
Operating System Principles(Chapters-1, 3, 5, 6, 7, 8, 9, 10 and 11)	Abraham Silberschatz, Peter Baer Galvin, Greg Gagne	8th edition, Wiley-India.
Operating Systems, I	Chandra Mohan	PHI, 2013

Web material link:

- http://www.tutorialspoint.com/operating_system/https://nptel.ac.in/courses/106102064/
- <u>http://courses.cs.vt.edu/~csonline/OS/Lessons/index.html</u>
- http://www.nptel.ac.in/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- understanding advanced concepts in operating systems.
- understand security issues in operating systems.
- learn principles of Distributed and multiprocessor operating systems

Course Outcome(s):

After completion of the course, the student will be able to

IDCE2030	Operating System
CO 1	Summarize the basic concepts in operating systems like kernel, shell, types and views of
	operating system.
CO 2	Categorize the operating system's resource management and memory management techniques.
CO 3	Differenciate between multiprocessing, multiprogramming and multitasking.
CO 4	Describe the various cpu scheduling algorithms.
CO 5	Apply unix/linux operating system commands and execute various shell scripts.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Operating System	1, 2
2	Process Management	2, 3, 4, 5
3	Synchronization & Deadlocks	2, 3, 4, 5, 6
4	Memory Management Strategies	2, 3, 4, 6
5	Virtual Memory Management	2, 3, 5
6	File System	1, 2, 3, 5, 6

Department of Computer Engineering

Course Code: IDCE2040 Course Name: Network Essentials Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	n Scheme	e (Marks	;)		
Theory Dractical		stigal Tutorial Cradit	The	ory	Prac	tical	Tuto	orial	Total	
Theory	neory Practical Iutorial	Credit	CE	ESE	CE	ESE	CE	ESE	TOLAT	
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand networking topologies.
- understand LANs, WANs and the Internet.
- understand network protocols
- understand TCP/IP

Course Content:

	Section I				
Modul	Conton	Hour	Weightag		
е	t t	Hour	е		
No.	L	5	in %		
	Overview of Networking				
	Introduction to networks and networking, LAN, VLAN,				
	CAN, MAN, WAN, Internet and Intranet etc. Uses and				
1.	benefits of Network, Server-client based network, peer to	06	14		
	peer networks.				
	Network Hardware and Components				
	Concept of Server, client, node, segment, backbone, host				
	etc. Analog and Digital transmission, Network Interface				
2	Card, Crimping tools and Color standards for Straight	08	18		
2.	crimping and Cross crimping Functions of NIC, Repeaters,	00	10		
	Hub, Switches, Routers, Bridges, Router etc.				
	,,,,,,,,,,				

	Transmission Media and Topologies			
	Media types: STP cable, UTP cable, Coaxial cable, Fiber			
3.	cable, Base band and Broadband transmission, Cables and	08	18	
	Connectors, Physical and logical topologies, Bus, Star, Ring			
	and Mesh topologies			
Section II				

1.	Protocols and Services OSI and TCP/IP model, HTTP, FTP and other Different types of protocols, OSI Model, Media Access Method, DNS services, DHCP services, WINS services and RAS services, Web services, Proxy Services etc.	08	15
2.	TCP/IP and Sub-netting Introduction about TCP/IP and Sub-nettings, configuring IP address and sub nettings with different Routers and Network, TCP/IP Errors and Solutions	08	20
3.	Introduction to Wireless Networks. Introduction to wireless LAN IEEE 802.11, WiMax and Li-Fi, Introduction to Bluetooth - architecture, application, Comparison between Bluetooth and WiFi	07	15

List of Practical:

Sr.	Name of Practical	
No		
1.	Cable Crimping using Different Color Codes (Straight and Cross Cable)	04
2.	Installation and configuring Peer to Peer and Server-Client Network	04
3.	Implementation on various Topologies in Cisco Packet Tracer	08
4.	Installation and Configuring FTP, HTTP Services	04
5.	Installation and Configuring DNS & DHCP Services	04
6.	Network Troubleshooting	06

Reference Book(s):

Title	Author/s	Publication
Networking Complete	Thareja, Reema	BPB Publication
Computer Networking	Andrew S. Tanenbawan	By PHI

Web material link:

- <u>https://www.ibm.com/in-en/cloud/learn/networking-a-complete-guide</u>
- https://www.cisco.com/c/dam/global/fi fi/assets/docs/SMB University 120307 Networking Fundamentals.pdf

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marksfor each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

IDCE2040	Network Essentials
CO 1	Represent the architecture of a network and how the various components work together to achieve data communications.
CO 2	Explain the role and function of the layers that form part of a specified protocol stack such as tcp/ip and how these layers work together to support applications such as the web etc.
CO 3	Construct a simple simulated network using pcs, switches and routers and perform basic configuration, verification and troubleshooting.
CO 4	Distinguish the different types of networks based on the topologies.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Overview of Networking	1, 2
2	Network Hardware and Components	2, 3, 4, 5
3	Transmission Media and Topologies	2, 3, 4
4	Protocols and Services	2, 3, 4
5	TCP/IP and Sub-netting	2, 3, 5
6	Introduction to Wireless Networks	1, 2, 4

Department of Information Technology

Course Code: IDIT2031 Course Name: Web Technology Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	TOLAT
00	04	00	02	00	00	100	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• develop interactive web based application using PHP and MySQL

List of Practical(s):

Sr.	Name of Practical	
No		
1.	Introduction to PHP. Installation of WAMP/XAMPP Server.	02
2.	Write a PHP script to display Welcome message.	02
3.	Write a PHP script to demonstrate arithmetic operators, comparison operator, and logical operator.	02
4.	Write PHP Script to print Fibonacci series.	02
5.	Write PHP Script to generate result and display grade.	02
6.	Write PHP Script to find maximum number out of three given numbers.	02
7.	Write PHP Script for addition of two 2x2 matrices.	02
8.	Write PHP script to demonstrate Variable function.	02
9.	Write PHP script to obtain 5! Using function	02
10.	Write PHP script to demonstrate string function.	02
11.	Write PHP script to demonstrate Date functions	02
12.	Write PHP script to demonstrate Math functions	02
13.	Write PHP script to demonstrate Array functions.	02

14.	Write PHP script to demonstrate File functions	02
15.	Create student registration form using text box, check box, radio button, select, submit button. And display user inserted value in new PHP page.	02
16.	Create Website Registration Form using text box, check box, radio button, select, submit button. And display user inserted value in new PHP page.	02
17.	Write two different PHP script to demonstrate passing variables through a URL	02

18.	Write two different PHP script to demonstrate passing variables with	
	sessions.	
19.	Write PHP script to demonstrate passing variables with cookies	02
20.	Write a program to keep track of how many times a visitor has loaded the	
	page	
21.	Write an example of Error-handling using exceptions	02
22.	Write a PHP script to connect MySQL server from your website.	02
23.	Write a program to read customer information like cust_no, cust_name,	02
	Item_purchase, and mob_no, from customer table and display all these	
	information in table format on output screen	
24.	Write a program to edit name of customer to "Bob" with cust_no =1, and to	02
	delete record with cust_no=3.	
25.	Write a program to read employee information like emp_no, emp_name,	02
	designation and salary from EMP table and display all this information using	
	table format.	
26.	Create a dynamic web site using PHP and MySQL	10

Reference Book(s):

Title	Author/s	Publication
Beginning PHP and MySQL, 4th Edition	W. Jason Gilmore	Apress, 2010
PHP: The Complete Reference	Steven Holzner	McGraw-Hill, 2008

Web material link:

Software: WAMP server / XAMPP server, 'C' Panel, Text Editor

- <u>http://www.codecademy.com/tracks/web</u>
- <u>http://www.codecademy.com/tracks/php</u>
- http://www.w3schools.com/PHP
- <u>http://www.tutorialpoint.com</u>
- <u>http://www.homeandlearn.co.uk</u>

Course Evaluation:

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 30 marks.
- Practical performance/quiz/drawing/test consists of 30 marks.
- Small Project(Website) developed consists of 40 marks

Course Outcome(s):

After completion of the course, the student will be able to

- design and develop a Web site using form controls for presenting web based content.
- debug the Programmes by applying concepts and error handling techniques of PHP.
• create dynamic Website/ Web based Applications, using PHP, MySQL database

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDIT2031	Web Technology
CO 1	Analyze given assignment to select sustainable web development and design methodology.
CO 2	Design and develop the programs by applying concepts and error handling techniques of php.
CO 3	Create dynamic website/ web based applications, using php, mysql database
CO 4	Construct modern interactive web applications as per industry standards.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to PHP	2
2	PHP Syntax	1, 2
3	Operators in PHP	1, 2, 4
4	Arrays and Matrices in PHP	1,2,4
5	Functions in PHP	1,2,3,5
6	Cookies and Sessions	2,5
7	Database Connectivity	2,6

Department of Information Technology

Course Code: IDIT2040 Course Name: Mobile Application Development Prerequisite Course (s): --IDIT2010

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	n Scheme	e (Marks	;)		
Theory	Practical Tutorial Credit	Tutorial	Credit	The	ory	Prac	tical	Tuto	orial	Total
Theory		Tutorial		CE	ESE	CE	ESE	CE	ESE	TOLAT
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand life cycle of an application/activity.
- learn design of responsive mobile applications.
- develop mobile application using open source technologies.

Section I				
Modul	Conton	Hour	Weightag	
е	+	noui	e	
No.	t	5	in %	
	Introduction of Android			
	Android Operating System, History of Mobile Software			
1	Development, Open Handset Alliance (OHA), The Android	0.0	20	
1.	Platform, Installation, Android SDK, Android Manifest file	06	20	

	Exploring User Interface Screen Elements		
	Introducing Android Views, Layouts, TextView, Buttons,		
	Check Boxes, Radio Groups, Indicators, SeekBar, Context		
2.	Menus, User Events, Styles and Themes, Dates and Times,	08	15
	Toolbar		
	Designing User Interfaces with Layouts		
	Creating User Interfaces in Android, View versus View		
2	Group, Layout Classes such as Fame Layout, Linear Layout,	00	15
3.	Relative Layout, Table Layout, Multiple Layouts on a	08	15
	Screen, Data-Driven Containers, Organizing Screens with		
	Tabs, Scrolling Support.		
Section II			

	Drawing and Working with Animation		
	Working with Canvases and Paints, Working with Text,		
1.	Working with Bitmaps, Working with Shapes, Working	08	15
	with Animation.		
	Android Storage APIs		
	Working with Application Preferences such as Creating		
	Private and Shared Preferences, Adding, Updating, and		
2	Deleting Preferences. Working with Files and Directories,	08	20
2.	Storing SQLite Database such as Creating an SQLite	00	20
	Database, Creating, Updating, and Deleting Database		
	Records, Closing and Deleting a SQLite Database.		
	Different APIs		
3.	Telephony APIs, Google Speech APIs, Android Location APIs,	07	15
5.	Android Google Maps		_0

List of Practical:

Sr.No	Name of Practical	Hours
1.	Install the Android Studio and Setup the Development Environment	04
2.	Create an Application to demonstrate activity (Application Life Cycle)	04
3.	Create an Application to demonstrate different types of layouts	04
4.	Create an Application to implement simple calculator using text view, edit view, option button and button	04
5.	Create an Application to develop app having multiple activities and user should be able switch between the activities by using intents	04
6.	Create an Application to demonstrate list view	04
7.	Create an Application to demonstrate photo gallery	04
8.	Create an Application to demonstrate Date picker and time picker	04
9.	Develop an simple application with context menu and option menu	04
10.	Create an Application to demonstrate the functionality of Shared Preferences.	04
11.	Develop a sample Android application having navigation items similar to Gmail Application.	04
12.	Create an Application to demonstrate a service	04
13.	Create an Application to demonstrate the application of intent class	04
14.	Create an Application to create a text file in a external memory	04
15.	Create an Application to store and fetch data from SQLite database.	04

Reference Book(s):

Title	Author/s	Publication
Beginning Android 4 Application Development	Wei-Meng Lee	Wiley India
Head First Android Development: A Brain- Friendly Guide	David Griffiths and DawnGriffiths	O`Relilly

Web material link:

- <u>http://swayam.gov.in/</u>
- <u>http://spoken-tutorial.org/</u>
- <u>https://developer.android.com/</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, whichwill be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the coursecoordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 20marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- describe object oriented concepts
- perform programs related to basic concepts of Java.
- apply methods of string class to manipulate string.

Course Outcome(s):

After completion of the course, the student will be able to

IDIT2040 Mobile Application Development

- CO 1 Describe the different mobile technologies and mobile development platform.
- CO 2 Identify how mobile application works, its lifecycle and resources.
- CO 3 Assess communication technologies into android applications.
- CO 4 Design and implement application with user interface, use of apis for data storage.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level

1	Introduction of Android	1, 2
2	Exploring User Interface Screen Elements	2, 3, 4, 5, 6
3	Designing User Interfaces with Layouts	2, 3, 4, 6
4	Drawing and Working with Animation	2, 3, 4, 6
5	Android Storage APIs	2, 3, 5, 6
6	Different APIs	3, 4, 5, 6

Department of Information Technology

Course Code: IDIT2050 Course Name: Computer Graphics Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Ex	aminat	tion Sch	eme (Ma	rks)		
Theory	Practical	Practical Tutorial	Tutorial Credit -	The	eory	Pr	actical	Tut	orial	Total
				Cleuit	CE	ESE	CE	ESE	CE	ESE
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand concepts of computer graphics & multimedia.
- learn basics of Computer Graphics, Output Primitives.
- analyze and understand various aspects of computer vision technologies.

Section I						
Module No.	Content	Hours	Weightage in %			
	Introduction					
	Introduction, Identify the need of Computer Graphics,					
1.	Describe various applications of Computer Graphics, Demonstrate working of input/output Devices	05	10			
	Graphics Primitives					
	Test and Implement Line drawing Algorithm, Test and					
2.	Implement Circle and Ellipse Drawing Algorithm, Test and Implement Area filling algorithms.	08	20			
	2D Transformation and Viewing					
3.	Transformations (translation, rotation, scaling), matrix representation, homogeneous coordinates, composite transformations, reflection and shearing, viewing pipeline and coordinates system, window-to-viewport transformation.	09	20			
	Section II					

	3D Concepts and Object Representation			
1.	3D display methods, polygon surfaces, tables, equations,			
	meshes, curved lies and surfaces, quadric surfaces, spline		10	
	representation, cubic spline interpolation methods, Bazier	-	-	
	curves and surfaces, B-spline curves and surfaces			
2.	3D transformation and Viewing 3D scaling, rotation and translation, composite transformation, viewing pipeline and coordinates, parallel and perspective transformation	08	20	
3.	Surface Detection Visible surface detection concepts, back-face detection, depth buffer method, illumination, light sources, illumination methods (ambient, diffuse reflection, specular reflection), Color models: properties of light, XYZ, RGB, YIQ and CMY color model	08	20	

List of Practical:

Sr.	Name of Practical	Hours
No		
1.	Introduction to computer graphics and multimedia tools.	02
2.	To study the various graphics functions in C language.	04
3.	Develop the DDA Line drawing algorithm using C language.	04
4.	Develop the Bresenham's Line drawing algorithm using C language.	04
5.	Develop the Bresenham's Circle drawing algorithm using C language.	04
6.	Develop the C program for to display different types of lines.	04
7.	Perform the following 2D transformation operation Translation, Rotation and	04
	Scaling.	
8.	Perform the Line Clipping Algorithm.	02
9.	Perform the Polygon clipping algorithm.	02

Text

Book(s):

Title	Author/s	Publication
Computer Graphics – C Version	D. Hearn, P. Baker	D. Hearn, P. Baker

Reference Book(s):

Title	Author/s	Publication
Computer Graphics	Foley, van Dam	Pearson Education
Computer Graphics	Sinha, Udai	ТМН

Web material link:

• https://nptel.ac.in/courses/106106090/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, whichwill be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by

the coursecoordinator.

• End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.

Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

IDIT2050	Computer Graphics
CO 1	Explain the application areas and graphic display technologies.
CO 2	Apply mathematcs and logic to develop computer programs for elementary graphic operations.
CO 3	Identify basics of graphics and rendering algorithms in 2d and 3d.
CO 4	Develop the competency to understand the concepts related to computer vision and virtual reality.
CO 5	Apply the logic to develop animation and gaming programs.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction	1, 2
2	Graphics Primitives	2, 3
3	2D Transformation and Viewing	2, 3, 4, 6
4	3D Concepts and Object Representation	2, 3, 4
5	3D transformation and Viewing	2, 3, 5, 6
6	Surface Detection	1, 2, 4

Department of Information Technology

Course Code: IDIT2910 Course Name: Project Prerequisite Course(s): Nil

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Theory Practical Tutorial	Dractical Tutorial	Tutorial Credit -	The	eory	Prae	ctical	Tut	orial	Total
Theory		TULUTIAI		CE	ESE	CE	ESE	CE	ESE	TOLAI
04 04				100	00			100		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify, analyze and articulate projects with a comprehensive and systematic approach.
- develop creative thinking.
- perform in a team.

Course Content:

Module No.	Content	Hours	Weightage in %
1.	Selection of Title Select a topic of interest to work upon which can be from any domain. After selecting the topic and proposing the title, get approval from the concerned faculty	10	10
2.	Literature Review Study in detail about the topic chosen.	12	10
3.	Project Proposal	10	20

	Prepare the proposal on the aspect of the selected area to work		
	upon.		
	Implementation		
4.	Implementation of the proposal in any of the programming	16	40
	languages		
	Report Writing		
_	The report must be prepared as per suggested guidelines	00	10
5.	consisting of Preamble, Objectives, Scope, Introduction,	08	10
	Conclusions, Recommendations and Annexure.		
	Presentation & Question-Answer		
6.	At the end of the semester, the student/group of students shall	04	10
	give a presentation of their work followed by a viva-voce	04	10
	examination.		

Course Evaluation:

Sr. No	Evaluation Criteria	Marks
1.	Selection of the topic (Within first 14 Days of commencement of semester)	10
2.	Initial Presentation of the topic	10
3.	An actual work carried out.	10
4.	Report writing as per guidelines.	10
5.	Project and report submission	10
6.	Presentation & Question-Answer session.	50
	Total	100

Course Outcome(s):

After completion of the course, the students will be able to

IDIT2910 Project

- CO 1 Support the theoretical learning with practice and integrate knowledge for engineering applications.
- CO 2 Adapt to real time industry exposure and experience.
- CO 3 Solve challenging projects for commercial, societal and environment benefit.
- CO 4 Explain the importance of planning, documentation, punctuality and work ethics.
- CO 5 Document the work which is carried out in proper format with industry standards.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Selection of Title	2
2	Literature Review	1, 2
3	Project Proposal	2, 3, 4
4	Implementation	2, 3, 4
5	Report Writing	2, 3, 5, 6
6	Presentation & Question-Answer	1, 2, 3, 4, 5, 6



THIRD YEAR DIPLOMA IN INFORMATION TECHNOLOGY



	P P SAVANI UNIVERSITY														
	SCHOOL OF ENGINEERING														
			INSTI	FUTE OF D	PLOMA STU	DIES									
		TEACHING & EXAMINATION SC	HEME FOR D	IPLOMA E	NGINEERING	PROGRAM	IME AY	:2021-22(BATC	H:202	1)				
					Teach	ing Schem	e			E	xami	nation	Sch	eme	
Sem.	Course	Course Title	Offered By		Contact	Hours			Th	eory	Prac	tical	Tut	orial	
	Code		By	Theory	Practical	Tutorial	Total	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	IDCE3010	Software Engineering	CE	3	2	0	5	4	40	60	20	30	0	0	150
	IDCE3011	Computer Networks	IT	3	2	0	5	4	40	60	20	30	0	0	150
	IDIT3020	Programming with Python	IT	3	4	0	7	5	40	60	40	60	0	0	200
5	IDIT3031	Advanced Web Technology	IT	0	4	0	4	2	0	0	100	0	0	0	100
		Elective		2	2	0	4	3	40	60	20	30	0	0	150
	IDCE3910	Summer Training	IT		4		0	4	0	0	100	0	0	0	100
						Total	25	22							850
	IDIT3050	Digital Marketing	IT	2	4	0	6	4	40	60	40	60	0	0	200
	IDIT3060	Network & System Security	CE	3	2	0	5	4	40	60	20	30	0	0	150
	CFLS3041	Employment Communication	CSPD	2	0	0	2	2	100	0	0	0	0	0	100
6	IDIT3920	Project/Training	IT		10		10	10	0	0	200	300	0	0	500
						Total	23	20							950



SEMESTER 5



Department of Information Technology

Course Code: IDCE3010 Course Name: Software Engineering Prerequisite Course(s): Nil

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Sch	eme (N	Marks)				
Theory	Practical	Tutorial Crodit		ctical Tutorial		Th	eory	Pra	ctical	Tut	orial	Total
Theory	Flattical	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	Total		
03	02	00	04	40	60	20	30	00	00	150		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

To help learners to

- study the pioneer of Software Development Life Cycle, Development models and AgileSoftware Development.
- study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods.
- discuss various software testing issues and solutions in software unit test; integration, regression, and system testing.
- learn the process of improving the quality of software work products.
- gain the techniques and skills on how to use modern software testing tools to supportsoftware testing projects.
- expose Software Process Improvement and Reengineering.

SECTION-I					
Module	Content	Hours	Weightage		
No.		nourb	in %		
	Introduction to Software Engineering				
	System Concepts: Types of systems: (open, closed,				
	static and dynamic systems). Introduction,				
1	Programmes v/s Software Products Emergence of	10	15		
1.	Software Engineering- Early Computer	10	15		
	Programming, High-level Language Programming,				
	Control flow based Design, Data Structure Oriented				
	Design, Object Oriented Design				
	Software Life Cycle Models				
	Requirement of Life Cycle Model, Classic Waterfall				
2.	Model, Prototyping Model, Evolutionary Model,	13	20		
	Spiral Model, Introduction to agile methodology,				
	Comparison of different Life Cycle Models				
3.	Software Planning	10	15		
	Responsibilities of Software Project Manager	10	15		

	 Metrics for Project Size Estimation- LOC(Lines of Code), Function Point Metric Project estimation Techniques- Using COCOMO Model. 		
	SECTION II		
Module No.	Content	Hours	Weightage in %
	Requirement Analysis and Specification		
1	Requirement gathering and Analysis, Software	0.0	10
1.	Requirement Specifications(SRS), Characteristics of	06	10
	good SRS		
	Software Design and Implementation		
	Characteristics and features of good Software Design		
	Cohesion and Coupling, Software design Approaches-		
2.	Function Oriented Design (Data flow diagrams, Data	10	25
	dictionary, Decision Trees and tables), Object		
	Oriented Design. Structured Coding Techniques.		
	Coding Styles, and documentation		
	Software Testing		
	Concept of Testing, Testing type cycle (V-Model),		
3.	Verification v/s Validations, Unit Testing, Black Box	0.6	1 5
	Testing, White Box Testing, Integration testing,	06	15
	System testing, Configuration management, Overview		
	of test cases.		

List of Tutorials:

Sr. No.	List of Tutorial	Hours
1.	Develop a SRS on a given topic/project/problem.	2
2.	Develop DFD Model (level 0 and level 1 DFD) of the problem.	4
3.	Develop sequence diagram.	4
4.	Develop class diagrams.	4
5.	Use testing tools such as J-meter, Canoo Web Test.	4
6.	Use a project management tool such as Microsoft project or Gantt project etc (Team week, Target process, Gantt project)	4
7.	Write test cases for any known application.	2
8.	Take any system and study its system specification and report the various bugs.	6

Text Book:

Title	Author(s)	Publication
Fundamentals of Software	Rajib Mall	PHI Learning
Engineering		
Software engineering: A	Roger Pressman	McGraw Hill Education
Practitioner's Approach		

Reference Book:

Title	Author(s)	Publication
Software Engineering – An	James F.Peters & Witold	Wiley

Engineering Approach	Pedrycz	
Software Engineering –	Waman Jawadekar	McGraw Hill Education
Principles and Practice		

Web Material Link(s):

• <u>https://nptel.ac.in/courses/106101061/</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCE3010	SOFTWARE ENGINEERING			
CO 1	Understand fundamentals of software development process.			
CO 2	CO 2 Ability to recognise user requirements and develop srs (software requirement specification) for effective software design.			
CO 3 Analyse testing methods to ensure software quality as per quality standards.				
CO 4	Learn to apply knowledge of modern tools for efficient software project management.			
CO 5	Identify various process models available for software engineering activities of software engineering like software requirements, software design, software construction, software management, and software quality etc.			

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Software Engineering	1, 2, 3
2	Software Life Cycle Models	1, 2, 3, 4
3	Software Planning	1, 2, 3, 4
4	Requirement Analysis and Specification	1, 2, 3
5	Software Design and Implementation	1, 2, 3, 4
6	Software Testing	1, 2, 3, 4

Department of Information Technology

Course Code: IDCE3011 Course Name: Computer Networks Prerequisite Course(s): Nil

Teaching & Examination Scheme

Teaching Scheme (Hours/Week)		Examination Scheme (Marks)								
Theory Practical Tu	Tutorial Cradit	orial Cradit		eory	Prac	ctical	Tut	orial	Total	
	Flactical		Cleun	CE	ESE	CE	ESE	CE	ESE	TOLAI
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

To help students to

- understand the concept of data communication.
- understand the concepts and layers of OSI and TCP-IP reference models.
- get familiar with different protocols and network components.

Module	Contant		Weightage	
No.	Content	Hours	in %	
1.	Introduction: Overview of network essentials, Revised TCP/IP, Protocols and Standards.	4	10	
2.	Physical Layer Data and transmission techniques, Multiplexing, Transmission media, Asynchronous Communication, Wirelesstransmission.	7	15	
3.	Data Link Layer Layer design issues, services provided to network layers, Framing, Error control, and Flow control, Data link control and protocols – Simplex protocol, Sliding window protocol.	7	15	
4.	4. Channel Allocations, Multiple Access protocols- ALOHA, CSMA, CSMA/CD protocols, Collision-free protocols.			
	SECTION II			
Module No.	Content	Hours	Weightage in %	
1.	Network Layer A network Layer design issue, Routing algorithms, and protocols, Congestion Control Algorithms, Internetworking, Addressing, N/W Layer Protocols and recent developments	8	20	

2.	Transport Layer Transport services, Design issues, transport layer protocols, Congestion Control, QOS and its improvement.	6	15
3.	Application Layer Client-Server Model, DNS, SMTP, FTP, HTTP, WWW, and recent development	8	15

List of Practical:

Sr. No.	List of Practical	Hours
1.	Implement Packet Generation having information of packet number (2-	08
	dig), Total no of packets (2 dig), & data itself in the packet.	
2.	Implementation flow control algorithms, CRC, VRC, LRC	06
3.	Implement CSMA/CD between two machines	06
4.	Implement Token ring between 3 machines.	06
5.	Study of switches, Hubs, Routers, and gateway.	04

Text Book:

Title	Author(s)	Publication
Data Communication and	Behrouz A.	Tata McGraw Hill
Networking	Forouzan	

Reference Books:

Title	Author(s)	Publication
Computer Networks	Andrew S Tanenbaum	PHI Learning
Data and Computer	William Stallings	Prentice Hall
Communications		
TCP/IP Illustrated Volume-I	Kevin R. Fall, W.Richard	Addition Wesley
	Stevens	
Internetworking with	Douglas E. Comer	PHI
TCP/IP Volume-I		

Web Material Link(s):

- <u>http://www.tutorialspoint.com/computer_fundamentals/computer_networking.htm</u> <u>l</u>
- <u>https://nptel.ac.in/courses/106105080/</u>
- <u>https://www.udemy.com/new-2016-networking-fundamentals-for-beginners/</u>
- <u>https://www.cisco.com/c/en_in/training-events/training-</u> certifications/certifications.html

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, whichwill be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the coursecoordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consist of the performance of practical which will be evaluated out of10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

IDCE3011	COMPUTER NETWORKS
CO 1	Distinguish the working of network protocols, application and OSI reference
	model and TCP/IP reference model.
CO 2	Explain various service provided by computer network and its uses.
CO 3	Describe concept of network interface and performance issues in the networks.
CO 4	Evaluate network tools for implementing network protocols.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction	2,4
2	Physical Layer	1,2,4
3	Data Link Layer	2,4
4	Medium Access SubLayer	1,2
5	Network Layer	2,3,6
6	Transport Layer	2,4
7	Application Layer	2,5

Department of Information Technology

Course Code: IDIT3020 Course Name: Programming with Python Prerequisite Course(s): -

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)		Examination Scheme (Marks)								
Theory Pr	Dractical	Tutorial	Cradit	The	eory	Prac	ctical	Tut	orial	Total
		Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	TOLAI
03	04	00	04	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand basics of object-oriented programming.
- identify appropriate approach to computational problems.
- develop logic building and problem-solving skills.

SECTION I					
Module	odule Content		Weightage in		
No.			%		
1.	Introduction to Python Brief History of Python ,Python Versions ,Installing Python ,Environment Variables ,Executing Python from the Command Line ,IDLE ,Editing Python Files ,Python Documentation ,Getting Help ,Dynamic Types ,Python Reserved Words ,Naming Conventions	03	6		
2.	Decision Structures in Python Conditional Blocks Using if, Else and Else If, Simple for Loops in Python, For Loop Using Ranges, String, List and Dictionaries Use of While Loops in Python, Loop Manipulation Using Pass, Continue, Break and Else.	04	5		
3.	Array and Strings in Python Arrays, Basic Strings, Accessing Strings, Basic Operations, String Slicing, Testing, Searching and Manipulating Strings, Function and Methods	03	8		
4.	Collections	06	8		

	Introduction ,Lists, Tuples ,Sets ,Dictionaries		
	,Sorting Dictionaries ,Copying Collections		
	Summary		
	Functions, Modules and Packages in Python		
	Introduction to Functions, Defining a Function,		
	Calling Function, Types of Functions, Function		
5.	Arguments, Anonymous Functions, Global and Local	07	13
	Variables, Importing Module, Math Module,		
	Random Module, Introduction to Packages: Numpy,		
	Pandas, Matplotlib.		
	SECTION II		
Module No.	Content	Hours	Weightage in %
	Python Object Oriented Programming		
	OOP Concept of Class, Object and Instances,		
	Constructor, Class, Attributes, Methods, Using		
	Properties to Control Attribute Access, and		
1.	Destructors, Inheritance, Overlapping and	08	19
	Overloading Operators.		
	Objects in Python: Creating Python Classes,		
	Modules and Packages, Inheritance in Python,		
	Files in Python		
	Introduction to File Input and Output Writing Data		
	to a		
2.	File, Reading Data From a File, Additional File	07	15
	Methods, Using Loops to Process Files, Processing		
	Records.		
	Regular Expression in Python		
	RE Module, Basic Patterns, Regular Expression		
3.	Syntax, Regular Expression Object, Match Object,	03	07
	Search Object, Findall method, Split method, Sub		
	Method		
	Exception Handling in Python		
4.	Handling IO Exceptions, working with Directories,		
	Medal Exception	04	09
	Functions Throwing Machanian Calify		
	Exceptions, Informing Mechanism, Caching		
	Mechanism		

List of Practical:

Sr. No.	Details of Practical	Hours	
1	Introduction to Python (Introduction to IDLE, different data types,	00	
1.	InputOutput in Python, Operators, Operator precedence).	08	
2.	Working with Strings.	08	
3.	Implementation of Dictionaries, Sets, Tuples and Lists and its	12	
	variousmethods in Python.	12	
4.	Working with decision structures in Python	08	
5.	Working with functions and modules in Python	04	
6.	Working with Object-oriented paradigms in Python	08	

7.	Implementation of file handling in Python.	04
8.	Working with RE module in Python.	04
9.	Exception handling in Python.	04

Use of different libraries will be covered in Practical Assignments.

Text Book(s):

Title	Author(s)	Publication	
Python Programming: A modular Sheetal Taneja, Naveen Kumar		Pearson	
Approach			
Think Python: How to Think Like a	Allen Downey	Green Tea Press	
Computer Scientist			

Reference Book(s):

Title	Author(s)	Publication
Python Cookbook	David Ascher, Alex Martelli Oreilly	O Reilly Media

Web Material Link(s):

- <u>https://www.tutorialspoint.com/python/</u>
- <u>https://www.w3schools.com/python/</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the CourseCoordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 20 Marks.
- Internal Viva component of 20 Marks.
- Practical performance/quiz/drawing/test of 30 Marks during End Semester Exam.
- Viva/Oral performance of 30 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

IDIT3020	PROGRAMMING WITH PYTHON
CO 1	Interpret the fundamental python syntax, semantics and fluent in the use of
	python control flow statements.
CO 2	Determine the methods to create and manipulate python programs by utilizing
CO 2	the data structures like lists, dictionaries, tuples and sets.
CO 2	Articulate the object oriented programming concepts such as encapsulation,
CU 3	inheritance and polymorphism as used in python.
CO 4	Identify the commonly used operations involving file systems and regular
	expressions.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Python	1, 2,4
2	Decision Structures in Python	1, 2, 3
3	Array and Strings in Python	1, 2, 3
4	Collections	2, 3, 4
5	Functions, Modules and Packages in Python	2, 3, 4
6	Python Object Oriented Programming	2, 3, 4
7	Files in Python	2,3,4
8	Regular Expression in Python	3,4,5
9	Exception Handling in Python	2,3

Department of Information Technology

Course Code: IDIT3031 Course Name: Advanced Web Technology Technologies Prerequisite Course(s): IDIT2031

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	aminati	on Schei	me (Ma	rks)			
Theory	Dractical Tutorial		Dractical Tutorial	Tutorial Credit -	The	eory	Prac	ctical	Tut	orial	Total
Theory	Flattical	Tutoriai	CE		ESE	CE	ESE	CE	ESE	TOLAT	
00	04	00	02	00	00	100	00	00	00	100	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understanding MVC architecture in Web based applications, with Advanced PHP concepts and Laravel Framework along with Node.js and Angular js.
- give basic understanding of cURL methods, MVC Framework, Unit Testing, Web Services, API, Node Servers and routing.

Section I					
Module	Contont	Hours	Weightage		
No.	Content	nours	in %		
	PHP Revised				
1.	Introduction to PHP and its syntax, combining PHP and HTML, understanding PHP code blocks like Arrays, Strings, Functions, looping and branching, file handling, processing forms on server side, cookies and sessions.	05	15		
	Object Oriented PHP				
2	Object Oriented Programming with PHP – Classes, Properties,	04	08		
۷.	2. Methods, Constructor, Destructor, Getter and Setter,				
	Encapsulation, Inheritance, Data Abstraction, Polymorphism.				
	Advance PHP				
3.	Web Scraping using cURL, Regular Expression, Mail function,	, 06	12		
	Web Services & APIs				
	Section II				
Module	Content	Hours	Weightage		
No.	content	nours	in %		
	PHP MVC Framework – Laravel				
1	Introduction to Laravel and MVC, Environment Setup, Routes,	07	20		
1.	Namespaces, Controllers, Views, Request Response,	07	20		
	Redirections, Forms, Session, Cookie, Database Connectivity				
	and CRUD operations				

2.	PHP & MySQL Introduction to PHP MyAdmin, connection to MySQL server from PHP, execution of MySQL queries from PHP, receiving data from database server and processing it on webserver using PHP.	05	15
3.	Web Sockets Introduction to Web sockets, Web socket URIs, Web socket APIs,	03	15
	Opening Handshake, Data Framing, Sending and Receiving Data, Closing the Connections, Error Handling, Web socket Security		

List of Practical:

Sr	Name of Practical	Hours		
No				
1.	Develop a web application in PHP using various concepts of object- oriented programming like Class, Object, Inheritance, Function, Overloading, Constructor and Destructor.	10		
2.	Develop a web scraper to mine structured data from any website according to given application.			
3.	Develop a web application in PHP to demonstrate the use of third-party APIs like weather, sports, stock market, etc.			
4.	Develop a small project using Laravel framework.			
5.	Develop a small project in with database connectivity			
6.	Develop web application as a Mini Project	12		

Text Book(s):

Title	Author/s	Publication	
PHP: The Complete Reference	Steven Holzner	Tata McGraw	
_		Hill	

Reference Book(s):

Title	Author/s	Publication
Laravel: Up and Running	Matt Stauffer	O'Reilly Media
Node.js in Action	Mike Cantelon, Marc Harter, T.J. Holowaychuk, and Nathan Bailich	Manning publications

Web Material Link(s):

- <u>https://learninglaravel.net/</u>
- <u>https://www.tutorialspoint.com/laravel/</u>
- <u>https://laravel.com/</u>
- <u>https://nodejs.org/en/</u>
- <u>https://www.w3schools.com/nodejs/</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, whichwill be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the coursecoordinator.

• End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which should be evaluated outof 10 marks per each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Mini Project consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva/Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

IDIT3031	Advanced Web Technology
CO 1	Apply Object Oriented concepts in developing PHP applications.
CO 2	Use various third-party APIs and advance concepts of PHP to develop Applications.
CO 3	Create and deploy scalable web-based system using Laravel.
CO 4	Develop whole application with database connectivity.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	РНР	2,3,6
2	Object Oriented PHP	2,3,6
3	Advanced PHP	2,4,6
4	PHP MVC Framework – Laravel	1,3,6
5	PHP & MySQL	1,3,6
6	Web Sockets	2,5,6

Department of Information Technology

Course Code: IDCE3910 Course Name: Summer Training Prerequisite Course(s): -

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	minatio	on Sche	me (Ma	arks)	
Theory	Practical	Tutorial Credit	Futorial Credit -	Theory Pr		Practical		Tutorial		Total
Theory				CE	ESE	CE	ESE	CE	ESE	Total
04 01		00	00	100	00	00	00	100		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- have first-hand experience the real time situations in industrial scenario.
- get familiar with engineering applications in industrial spectrum.
- learn to adapt themselves in professional scenario.

Outline of the Course:

Sr. No	Content
1.	Selection of Companies
2.	Company Information collection
3.	Report Writing
4.	Presentation & Question-Answer

Course Evaluation:

Sr. No.	Evaluation criteria	Marks
1	Actual work carried & Report Submission	50
2	Final Presentation & Question-Answer session	50
	Grand Total:	100

Course Outcome(s):

After completion of the course, the students will be able to

IDCE3910	SUMMER TRAINING
CO 1	Study, analysis and describe about the surrounding industrial
C0 1	environment.
CO 2	Describe use of advanced tools and techniques industry.
CO 2	Interact with industrial personnel and follow engineering practices
0.05	and discipline prescribed in industry.
CO 4	Develop awareness about general workplace behavior and build
CU 4	interpersonal and team skills.
CO 5	Prepare professional work reports and presentations.

Report Writing Guidelines

A. Report Format:

1. Title Page (to be provided by the respective supervisor)

- The title page of the project shall give the following information in the order listed:
 - Full title of the project as approved by the Mentor;
 - The full name of the student/Group of students with enrollment number;
 - The qualification for which the project is submitted;
 - The name of the institution to which the project is submitted;
 - The month and year of submission.
- 2. Project Certification Form
 - [The form should be duly filled signed by the supervisors.]
- 3. Acknowledgements [All persons (e.g. supervisor, technician, friends, and relatives) and organization/authorities who/which have helped in the preparation of the report shall be acknowledged.]
- 4. Table of Contents/Index with page numbering
- 5. List of Tables, Figures, Schemes
- 6. Summary/abstract of the report.
- 7. Introduction/Objectives of the identified problem
- 8. Data Analysis and Finding of Solution
- 9. Application of the identified solution
- 10. Future Scope of enhancement of the Project and Conclusion
- 11. "Learning during Project Work", i.e. "Experience of Journey during Project Duration"
- 12. References(must)
- 13. Bibliography
- 14. Annexures (if any)

B. Guideline for Report Formatting:

- Use A4 size page with 1" margin all sides
- Header should include Project title and footer should contain page number and enrollment numbers
- Chapter Name should be of Cambria font, 20 points, Bold
- Main Heading should be of Cambria font, 14 points, Bold
- Sub Heading should be of Cambria font, 12 points, Bold
- Sub Heading of sub heading should be of Cambria font, 12 points, Bold, Italic
- Paragraph should be of Cambria font, 12 points, no margin at the start of the paragraph
- Line spacing for all content 1.15, before 0, after 0
- No chapter number for references
- Before chapter 1, give page numbers in roman letter



SEMESTER 6



Department of Information Technology

Course Code: IDIT3050 Course Name: Digital Marketing Prerequisite Course(s): --**Teaching & Examination Scheme:**

Teaching Scheme (Hours/Week)					Exa	minatio	on Sche	me (Ma	arks)		
Theory	Practical	Drastical T	Tutorial Cro	Cradit	Theory		Practical		Tutorial		Total
Theory			Credit	CE	ESE	CE	ESE	CE	ESE	TOLAI	
02	04	00	04	40	60	40	60	00	00	200	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• understand Digital Marketing as an effective marketing mix element for marketing products and services for new enterprise and startups.

Section I							
Module No.	Content	Hours	Weightage in %				
	Introduction to Digital Marketing						
	Introduction and Strategic Setup						
	Digital Marketing from traditional to modern era						
	Opportunities and Challenges		05				
1.	 Role of Internet and its Current trends 	07	25				
	 Implications for business & society 						
	 Emergence of digital marketing as a tool 						
	 Drivers of the new marketing environment 						
	Digital Marketing Framework & Models						
	Digital Marketing Mix						
	- Search Engine Advertising						
2.	- Pay for Search Advertisements	80	25				
	- Ad Placement, Rank						
	- Creating and Enhancing Ad Campaigns						
	- Evaluating Campaigns						
	Section II						
Module	Contont	Hours	Weightage				
No.	content	nours	in %				
1	Display Marketing	08	25				
1.	- Display Ads – Concepts and Types	00	23				
	- Buying Models (CPC, CPM, CPL, CPA)						
	- Programmable Digital Marketing						

	- Analytical Tools - YouTube marketing		
2	Social media metrics		
Ζ.	- Mobile Advertising,		
	- Forms of Mobile Marketing & Features		
	- Mobile Campaign Development	07	25
	- Mobile Advertising Analytics	07	23
	- Google Analytics & Google AdWords		
	- Data collection for web analytics		
	- Multichannel attribution		
	- Universal analytics and Tracking		

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Digital Marketing Implementation in Business Scenario	04
2.	Create the Digital Marketing Webpage	04
3.	Conducting the Search Engine Optimization and Search Engine Marketing	04
4.	Using Google Analytics to analyze website performance	06
5.	Creating Promotional banner through Canva	04
6.	Facebook Promotion using banners	04
7.	Creating YouTube Channel for Marketing	04
8.	Twitter Marketing	04
9.	Instagram Marketing	08
10.	Email Marketing	08
11.	Digital Marketing Final Analysis and Report	10

Text Book(s):

Title	Author/s	Publication
Digital Marketing	Seema Gupta	Mc-Graw Hill, 1st Edition – 2017
Fundamentals of Digital Marketing	Puneet Singh Bhatia	Pearson 1st Edition - 2017

Reference Book(s):

Title	Author/s	Publication
The Art of Digital Marketing	Ian Dodson	Wiley

Web Material Link(s):

- <u>https://www.springer.com/cda/content/document/cda.../9783319282794-c2.pdf</u>
- <u>https://neilpatel.com/what-is-digital-marketing/</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 marks for each tutorial and average of the same will be converted to 30 marks.
- Internal viva consists of 20 marks.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDIT3050	DIGITAL MARKETING
CO 1	Perform search engine optimization using google analytics tools.
CO 2	Develop marketing models using digital marketing strategies in tutorial.
CO 3	Analyze and understand a business's productivity using marketing metrics.
CO 4	Understand and predict performance of a company using porter's point analysis.
CO 5	Write a blog describing their personal family business or hypothetical business using online tools.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction to Digital Marketing	1, 2, 3
2	Digital Marketing Mix	1, 2, 3, 4
3	Display Marketing	1, 2, 3, 4
4	Social media metrics	1, 2, 3

Department of Information Technology

Course Code: IDIT3060 Course Name: Network & System Security Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	on Sche	me (Ma	arks)		
Theory	Dractical	Tutorial	Cradit	The	eory	Prac	tical	Tute	orial	Total
Theory	Flattical	Tutoriai	Cleun	CE	ESE	CE	ESE	CE	ESE	TOLAI
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand cryptography theories, algorithms and systems.
- understand necessary approaches and techniques to build protection mechanisms in order to secure computer networks.

	Section I		
Module	Contont	Hours	Weightage
No.	Content	Hours	in %
	Introduction and Security Threats		
1.	Threats to security: Viruses and Worms, Intruders, Insiders, Criminal organizations, Terrorists, Information warfare. Security Basics – Confidentiality, Integrity, Availability. Types of attack: Denial of service (DOS), backdoors and trapdoors, sniffing, spoofing, man in the middle, replay, TCP/IP Hacking Phishing	13	05
	attacks, Distributed DOS, SQL Injection. Malware: Viruses, Logic		
	Organizational Security		
2.	Password selection, Piggybacking, Shoulder surfing, Dumpster diving, Installing unauthorized software /hardware, Access by non employees. People as Security Tool: Security awareness, and Individual user responsibilities. Physical security, Biometrics, Password Management.	10	05
	Section II		
Module No.	Content	Hours	Weightage in %
3.	Cryptography and Public key Infrastructure Symmetric encryption & Asymmetric encryption, classical ciphers, transposition techniques, public key infrastructures	10	05

4.	Network security Firewalls: working, design principles, trusted systems, Kerberos, IP security, Email security	07	10
5.	Web Security Intruders, Intrusion detection systems (IDS), Web security threats, web traffic security approaches, Introduction to Secure Socket Layer (SSL) & Transport Layer Security (TLS), Concepts of secure electronic transaction	05	05

List of Practical:

Sr.	Name of Practical	Hours
NO.		
1.	Write a program to implement Ceaser cipher.	02
2.	Write a program to implement the Playfair cipher.	02
3.	Write a program to implement the columnar transposition cipher.	02
4.	Write a program to implement rail fence transposition cipher.	02
5.	Write a program to implement Vernam cipher.	02
6.	Write a program to implement n-gram Hill Cipher.	02
7.	Write a program to implement the Vigenere Cipher.	02
8.	Write a program that implements the Extended Euclidean Algorithm	02
	to find inverse of a given number in the Galois field.	
9.	Write a program to implement DES Cipher.	04
10.	Write a program to implement AES Cipher.	04
11.	Write a program to implement RSA Cryptosystem.	04
12.	Demonstration of Wireshark for Packet Capturing.	02

Text Book(s):

Title	Author/s	Publication
Cryptography and Network Security: Principles and Practice,5/e	William Stallings	Prentice Hall

Reference Book(s):

Title	Author/s	Publication		
Cryptography and Network Security	Behrouz A. Forouzan	McGraw-Hill Education		
Network Security: Private Communications in a Public World, 2 nd Edition	Charlie Kaufman, Radia Perlman and Mike Speciner	Prentice Hall		
Handbook of Applied Cryptography	Alfred J. Menezes, Jonathan Katz, Paul C. van Oorschot, Scott A. Vanstone	CRC Press		
Computer Security, 3/e	Dieter Gollmann	Wiley		

Web Material Link(s):

- http://ggu.ac.in/download/Class-Note14/public%20key13.02.14.pdf
- <u>https://onlinecourses.nptel.ac.in/noc19 cs28/preview</u>

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration and the average of the same will be converted to 30 marks.
- Faculty Evaluation consists of 10 marks as per guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

SSIT3520	Computers & Network Security
CO 1	Understand cryptography theories, algorithms, and security services.
CO 2	Implement necessary approaches and techniques to build protection mechanisms in
	order to secure information and computer networks.
CO 3	Distinguish various cryptographic techniques based on real life problems.

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Introduction and Security Threats	1, 2, 3
2	Organizational Security	1, 2, 3, 4
3	Cryptography and Public key Infrastructure	1, 2, 3, 4
4	Network security	1, 2, 3
5	Web Security	1, 2, 3, 4

P P Savani University Centre for Language Studies

Course Code: CFLS3041

Course Name: Employment Communication

Prerequisite Course/s:- CFLS1020 Global Communication Skills

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)		Examination Scheme (Marks)								
Theory	Theory Practical Tuto		l Credit	Theory Pract		tical	Tutorial		Total	
Theory	Tactical	Tutoriai	cicuit	CE	ESE	CE	ESE	CE	ESE	lotai
02	00	00	02	100	00	00	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objectives of the Course:

To help learners to

- hone basic communication skills by exposing them to the key communication techniques.
- improvise comprehension and expressional skills which are required for employment and professional environment.
- sharpen communication skills with reference to organizational structure.
- show the importance of team work and give practice in group communication with reference to group dynamics.

	Gontenti			
Module	Content	Hours	Weightage in %	
	Introduction to Employment Communication			
	Communication and your Career			
1	Qualities of Effective On-the-Job Communication	10	33	
	Usability and Persuasiveness			
	Communicating Ethically			
	Reader-Centered Strategies			
	Reader-Centered Communication Process for Obtaining			
2	a Job	06	20	
	Central Principles of Reader-Centered Approach	00	20	
	• A Reader-Centered Approach to Writing your Resume			
	Using Tables to Design a Resume			
	Electronic Resumes: Special Considerations			
	Writing in Employment for Other Countries			
	Interviews			
2	Types of Interviews	0.6	20	
3	Telephone and Computer-Assisted Interviews	06		
	Group and Panel Interviews			
	Counseling Interviews			
	Non-verbal Communication during an Interview			
	• Do's and Don'ts			
	Expected Questions			

Course Content:
	Tricky Questions		
	Importance of Research		
	Group Discussion for Interviews		
4	• Modes, Means and Purposes of GD	08	27
	Audience Analysis and Content Organization	00	_/
	Visual aids and Nuances of Delivery		

Text Book (s):

Title	Author/s	Publication
Technical Communication	Paul V. Anderson	Cengage Learning, 6th
		Edition

Reference Book (s):

Title	Author/s	Publication
Communication Skills	Parul Popat & Kaushal	Pearson, 2015
	Kotadia	
Communication Skills, Second	Sanjay Kumar, PushpLata	Oxford University
Edition		Press,2015
Effective Interpersonal and Team	Clifford Whitcomb, Leslie	John Wiley & Sons, 2012
Communication Skills for	E. Whitcomb	
Engineers		

Course Evaluation:

Theory:

Continuous Evaluation consists of 100 marks. This carries two tests/ presentations/group discussions each of 50 marks.

Course Outcome(s):

After completion of the course, the students will be able to

- follow the process of employment communication and its components in organizational context.
- enhance the teamwork and collaborative attitude.
- communicate effectively using suitable styles and techniques required for recruitment process.
- able to participate in the group discussions and other such recruitment activities.
- use language effectively with reference to communication in groups and group behavior.

P P Savani University School of Engineering Institute of Diploma Studies

Department of Information Technology

Course Code: IDCE3920 Course Name: Project/Training Prerequisite Course(s): --

Teaching & Examination Scheme

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory Drastical		al Tutorial Cradit	The	eory	Pra	ctical	Tut	orial	Total	
Theory	Flactical	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	TOLAI
10		10	00	00	00	00	200	300	500	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify, analyze and articulate projects with a comprehensive and systematic approach.
- develop creative thinking.
- develop Ability to solve problem
- learn working in a team.

Guidelines(s):

Sn No	Contant		Weightage
5r. NO.	Content	Hours	in %
	Selection of Project Title		
1.	After selecting the Project and proposed title, get approval	10	10
	from the Expert Panel		
2	Literature Review / Requirement Analysis	10	10
۷.	Study in detail about the project definition chosen	10	10
	System Design		
	Prepare the required documents in consultation with Mentor		
3.	Introduction, Purpose, System Overview, System Design	10	20
	Constraints, Roles and Responsibilities, System Architecture,		
	Database Design, System Security Controls, Project Reference		
	Implementation		
4.	Implementation of the project in any of the programming	20	40
	languages		
	Report Writing		
F	The report must be prepared as per suggested guidelines	05	10
5.	consisting of Preamble, Objectives, Scope, Introduction,	05	10
	Conclusions, Recommendations and Annexure		

	Presentation Preparation		
6.	At the end of the semester, the student/group of students shall give a presentation of their work followed by a viva-voce examination	05	10

Course Evaluation:

Sr. No	Evaluation Criteria	Marks
1.	Selection of the topic (Within first 30 Days of commencement of semester)	10
2.	Initial Presentation of the topic (Within 31 to 45 Days of commencement of	10
	semester)	
3.	An actual work carried out. (Within 46 to 70 Days of commencement of	40
	semester)	
4.	Report writing as per guidelines.	10
5.	Presentation & Question-Answer session.	30

Course Outcome(s):

After the completion of the course, the following course outcomes will be able to:

IDCE3920	PROJECT/TRAINING		
CO 1	Identify a problem in the domain of information technology and		
	communication which requires in-depth investigation.		
CO 2	Identify, discuss and justify the procedure, materials and technical aspects		
	required for a project work.		
CO 3	Formulate and implement innovative ideas in a concerned field.		
CO 4	Work as an individual or in a team in development and execution of project		

Level of Bloom's Revised Bloom's Taxonomy in Assessment

1: Remember	2: Understand	3: Apply
4: Analyze	5: Evaluate	6: Create

Module No	Content	RBT Level
1	Selection of Project Title	1, 2, 3
2	Literature Review / Requirement Analysis	1, 2, 3, 4
3	System Design	1, 2, 3, 4
4	Implementation	4, 5, 6
5	Report Writing	1, 2, 3, 4
6	Presentation Preparation	1, 2, 3, 4



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